
mtrl

Release 1.0.0

Shagun Sodhani, Amy Zhang

Dec 31, 2021

GETTING STARTED

1	MTRL	3
1.1	Introduction	3
1.2	Setup	4
1.3	Usage	4
1.4	Documentation	4
1.5	Contributing to MTRL	4
1.6	Community	4
2	Supported Algorithms	5
2.1	References	6
3	Supported Environments	7
4	Overview	9
5	Running Code	11
6	Baselines	13
6.1	DMControl	13
6.2	Metaworld	14
7	mtrl package	17
7.1	Subpackages	17
7.2	Submodules	69
7.3	mtrl.logger module	69
7.4	mtrl.replay_buffer module	70
7.5	Module contents	71
8	Community	73
9	Indices and tables	75
	Bibliography	77
	Python Module Index	79
	Index	81

Multi Task RL Algorithms

1.1 Introduction

MTRL is a library of multi-task reinforcement learning algorithms. It has two main components:

- [Components](#) and [agents](#) that implement the multi-task RL algorithms.
- [Experiment setups](#) that enable training/evaluation on different setups.

Together, these two components enable use of MTRL across different environments and setups.

1.1.1 List of publications & submissions using MTRL (please create a pull request to add the missing entries):

- [Learning Robust State Abstractions for Hidden-Parameter Block MDPs](#)

1.1.2 License

- MTRL uses [MIT License](#).
- [Terms of Use](#)
- [Privacy Policy](#)

1.1.3 Citing MTRL

If you use MTRL in your research, please use the following BibTeX entry:

```
@Misc{Sodhani2021MTRL,  
  author = {Shagun Sodhani, Amy Zhang},  
  title = {MTRL - Multi Task RL Algorithms},  
  howpublished = {Github},  
  year = {2021},  
  url = {https://github.com/facebookresearch/mtrl}  
}
```

1.2 Setup

- Clone the repository: `git clone git@github.com:facebookresearch/mtrl.git`.
- Install dependencies: `pip install -r requirements/dev.txt`

1.3 Usage

- MTRL supports many different multi-task RL algorithms as described [here](#).
- MTRL supports multi-task environments using [MTEnv](#). These environments include [MetaWorld](#) and multi-task variants of [DMControl Suite](#)
- Refer the [`tutorial\[<https://mtrl.readthedocs.io/en/latest/pages/tutorials/overview.html>`_](https://mtrl.readthedocs.io/en/latest/pages/tutorials/overview.html) to get started with MTRL.

1.4 Documentation

<https://mtrl.readthedocs.io>

1.5 Contributing to MTRL

There are several ways to contribute to MTRL.

1. Use MTRL in your research.
2. Contribute a new algorithm. The currently supported algorithms are listed [here](#) and are looking forward to adding more algorithms.
3. Check out the [beginner-friendly](#) issues on GitHub and contribute to fixing those issues.
4. Check out additional details [here](#).

1.6 Community

Ask questions in the chat or github issues:

- [Chat](#)
- [Issues](#)

SUPPORTED ALGORITHMS

Following algorithms are supported:

- Multi-task SAC
- Multi-task SAC with Task Encoder
- Multi-headed SAC
- Distral from *Distral: Robust multitask reinforcement learning* [TBC+17]
- PCGrad from *Gradient surgery for multi-task learning* [YKG+20]
- GradNorm from *Gradnorm: Gradient normalization for adaptive loss balancing in deep multitask networks* [CBLR18]
- DeepMDP from *DeepMDP: Learning Continuous Latent Space Models for Representation Learning* [GKB+19]
- HiPBMDP from *Multi-Task Reinforcement Learning as a Hidden-Parameter Block MDP* [ZSKP20]
- Soft Modularization from *Multi-Task Reinforcement Learning with Soft Modularization* [YXWW20]
- CARE

Along with the standard SAC components (actor, critic, etc), following components are supported and can be used with the base algorithms in plug-and-play fashion:

- Task Encoder
- State Encoders
 - Attention weighted Mixture of Encoders
 - Gated Mixture of Encoders
 - Ensemble of Encoders
 - FiLM Encoders [PSDV+18]
- Multi-headed actor, critic, value-fuctions
- Modularized actor, critic, value-fuctions based on [YXWW20]

For example, we can train a Multi-task SAC with FiLM encoders or train Multi-headed SAC with gated mixture of encoders with or without using task encoders.

Refer to the [`tutorial <>`_](#) for more details.

2.1 References

SUPPORTED ENVIRONMENTS

MTRL supports multi-task environments using [MTEnv](#). These environments include [MetaWorld](#) and multi-task variants of [DMControl Suite](#)

OVERVIEW

- Setup the code as described in the [setup](#).
- The entry point for the code is *main.py*.
- Run the code using `PYTHONPATH=. python main.py`. This uses the config in *config/config.yaml*.
- The code uses [Hydra](#) framework for composing configs.

RUNNING CODE

The code uses [Hydra](#) framework for composing configs and running the code. Let us say that we want to train multi-task SAC on MT10 (from MetaWorld). The command for that will look like:

```
PYTHONPATH=. python3 -u main.py \
setup=metaworld \
agent=state_sac \
env=metaworld-mt10 \
agent.multitask.num_envs=10 \
agent.multitask.should_use_disentangled_alpha=True
```

Let us break this command piece by piece.

- `setup=metaworld` says that we want to use a specific setup called `metaworld`. In multitask RL, different works/environments care about different setups. For example, commonly multitask RL environments use episodic rewards as the metric to optimize while MetaWorld [YQH+20] use success as the key metric. Some multitask RL setups evaluate the agent on the same set of environments that it was trained on while HiPBMDP [ZSKP20] evaluates on three sets of unseen environments. We abstract away these details via `setup` parameter. Supported values are listed [here](#). When a setup is selected, the corresponding [metrics config](#) is also loaded. By default, we also load optimizers and agent components based on the `setup` value but this can be easily overriden (as described in the next step). We can easily add a new setup, by defining a new config or updating the existing configs. For example, to add the `hipbmdp` setup, we added a [metrics config](#) and new [optimizer configs](#) assuming the values should be different for the new setup. But we do not change the [agent configs](#) as the agent implementation does not have to change with the setup, though the user is free to update the agent configs as well.
- `agent=state_sac` says that we want to train SAC using state observations.
 - Other supported agents are listed as top-level yaml files [here](#).
 - Update the config files to change the agent's hyper-parameters.
 - Add a new config file to support a new agent.
 - You would note that we are using the `setup` value in the name of [component configs](#) and [optimizer configs](#). This is completely optional and the same effect can be achieved by command line overrides. We opt for using multiple config to reduce the overhead of remembering what values to override when running the code.
- `env=metaworld-mt10` says that we want to train on MT10 environment from MetaWorld.
 - Other supported environments are listed [here](#).
 - New environments can be added by creating a new config file in the directory above.
- `agent.multitask.num_envs=10` sets the number of tasks to be 10.

- `agent.multitask.should_use_disentangled_alpha=True` says that we want to learn a different entropy coefficient for each task.

We can update the previous command to train multi-task multi-headed SAC agent by adding an additional argument `agent.multitask.should_use_multi_head_policy=True` as follows:

```
PYTHONPATH=. python3 -u main.py \  
setup=metaworld \  
agent=state_sac \  
env=metaworld-mtl0 \  
agent.multitask.num_envs=10 \  
agent.multitask.should_use_disentangled_alpha=True \  
agent.multitask.should_use_multi_head_policy=True
```

We can control more aspects of training (like seed, number of training steps, batch size etc) by adding ad the previous command to train multi-task multi-headed SAC agent by adding additional arguments as follows:

```
PYTHONPATH=. python3 -u main.py \  
setup=metaworld \  
env=metaworld-mtl0 \  
agent=state_sac \  
agent.multitask.num_envs=10 \  
agent.multitask.should_use_disentangled_alpha=True \  
agent.multitask.should_use_multi_head_policy=True \  
experiment.num_train_steps=2000000 \  
setup.seed=1 \  
replay_buffer.batch_size=1280
```

- `experiment.num_train_steps=2000000` says that we should train the agent for 2 million steps.
- `setup.seed=1` sets the seed to 1.
- `replay_buffer.batch_size=1280` says that batches, sampled from replay buffer, will contain 1280 transitions.

BASELINES

6.1 DMControl

6.1.1 Distral

```
MUJOCO_GL="osmesa" LD_LIBRARY_PATH=/usr/lib/x86_64-linux-gnu/nvidia-opengl/:$LD_
↪LIBRARY_PATH PYTHONPATH=. python3 -u main.py \
setup=hipbmdp \
env=dmcontrol-finger-spin-distribution-v0 \
agent=distral \
setup.seed=1 \
agent.distral_alpha=1.0 \
agent.distral_beta=1.0 \
replay_buffer.batch_size=256
```

6.1.2 DeepMDP

```
MUJOCO_GL="osmesa" LD_LIBRARY_PATH=/usr/lib/x86_64-linux-gnu/nvidia-opengl/:$LD_
↪LIBRARY_PATH PYTHONPATH=. python3 -u main.py \
setup=hipbmdp \
env=dmcontrol-finger-spin-distribution-v0 \
agent=deepmdp \
setup.seed=1 \
replay_buffer.batch_size=256
```

6.1.3 GradNorm

```
MUJOCO_GL="osmesa" LD_LIBRARY_PATH=/usr/lib/x86_64-linux-gnu/nvidia-opengl/:$LD_
↪LIBRARY_PATH PYTHONPATH=. python3 -u main.py \
setup=hipbmdp \
env=dmcontrol-finger-spin-distribution-v0 \
agent=deepmdp \
setup.seed=1 \
replay_buffer.batch_size=256
```

6.1.4 PCGrad

```
MUJOCO_GL="osmesa" LD_LIBRARY_PATH=/usr/lib/x86_64-linux-gnu/nvidia-opengl/:$LD_
↪LIBRARY_PATH PYTHONPATH=. python3 -u main.py \
setup=hipbmdp \
env=dmcontrol-finger-spin-distribution-v0 \
agent=pcgrad_sac \
setup.seed=1 \
replay_buffer.batch_size=256
```

6.1.5 HiP-BMDP

```
MUJOCO_GL="osmesa" LD_LIBRARY_PATH=/usr/lib/x86_64-linux-gnu/nvidia-opengl/:$LD_
↪LIBRARY_PATH PYTHONPATH=. python3 -u main.py \
setup=hipbmdp \
env=dmcontrol-finger-spin-distribution-v0 \
agent=hipbmdp \
agent.multitask.should_use_task_encoder=True \
agent.multitask.should_condition_encoder_on_task_info=True \
agent.multitask.should_concatenate_task_info_with_encoder=True \
setup.seed=1 \
replay_buffer.batch_size=256
```

6.2 Metaworld

6.2.1 Multi-task SAC

```
PYTHONPATH=. python3 -u main.py \
setup=metaworld \
env=metaworld-mt10 \
agent=state_sac \
experiment.num_eval_episodes=1 \
experiment.num_train_steps=2000000 \
setup.seed=1 \
replay_buffer.batch_size=1280 \
agent.multitask.num_envs=10 \
agent.multitask.should_use_disentangled_alpha=True \
agent.encoder.type_to_select=identity \
agent.multitask.should_use_multi_head_policy=False \
agent.multitask.actor_cfg.should_condition_model_on_task_info=False \
agent.multitask.actor_cfg.should_condition_encoder_on_task_info=True \
agent.multitask.actor_cfg.should_concatenate_task_info_with_encoder=True
```

6.2.2 Multi-task Multi-headed SAC

```
PYTHONPATH=. python3 -u main.py \
setup=metaworld \
env=metaworld-mt10 \
agent=state_sac \
experiment.num_eval_episodes=1 \
experiment.num_train_steps=2000000 \
setup.seed=1 \
replay_buffer.batch_size=1280 \
agent.multitask.num_envs=10 \
agent.multitask.should_use_disentangled_alpha=True \
agent.encoder.type_to_select=identity \
agent.multitask.should_use_multi_head_policy=True \
agent.multitask.actor_cfg.should_condition_model_on_task_info=False \
agent.multitask.actor_cfg.should_condition_encoder_on_task_info=False \
agent.multitask.actor_cfg.should_concatenate_task_info_with_encoder=False
```

6.2.3 PCGrad

```
PYTHONPATH=. python3 -u main.py \
setup=metaworld \
env=metaworld-mt10 \
agent=pcgrad_state_sac \
experiment.num_eval_episodes=1 \
experiment.num_train_steps=2000000 \
setup.seed=1 \
replay_buffer.batch_size=1280 \
agent.multitask.num_envs=10 \
agent.multitask.should_use_disentangled_alpha=False \
agent.multitask.should_use_task_encoder=False \
agent.multitask.actor_cfg.should_condition_encoder_on_task_info=False \
agent.multitask.actor_cfg.should_concatenate_task_info_with_encoder=False \
agent.encoder.type_to_select=identity
```

6.2.4 SoftModularization

```
PYTHONPATH=. python3 -u main.py \
setup=metaworld \
env=metaworld-mt10 \
agent=state_sac \
experiment.num_eval_episodes=1 \
experiment.num_train_steps=2000000 \
setup.seed=1 \
replay_buffer.batch_size=1280 \
agent.multitask.num_envs=10 \
agent.multitask.should_use_disentangled_alpha=True \
agent.multitask.should_use_task_encoder=True \
agent.encoder.type_to_select=feedforward \
agent.multitask.actor_cfg.should_condition_model_on_task_info=True \
agent.multitask.actor_cfg.should_condition_encoder_on_task_info=False \
agent.multitask.actor_cfg.should_concatenate_task_info_with_encoder=False \
agent.multitask.actor_cfg.moe_cfg.should_use=True \
```

(continues on next page)

(continued from previous page)

```
agent.multitask.actor_cfg.moe_cfg.mode=soft_modularization \  
agent.multitask.should_use_multi_head_policy=False \  
agent.encoder.feedforward.hidden_dim=50 \  
agent.encoder.feedforward.num_layers=2 \  
agent.encoder.feedforward.feature_dim=50 \  
agent.actor.num_layers=4 \  
agent.multitask.task_encoder_cfg.model_cfg.pretrained_embedding_cfg.should_use=False
```

6.2.5 SAC + FiLM Encoder

```
PYTHONPATH=. python3 -u main.py \  
setup=metaworld \  
env=metaworld-mt10 \  
agent=state_sac \  
experiment.num_eval_episodes=1 \  
experiment.num_train_steps=2000000 \  
setup.seed=1 \  
replay_buffer.batch_size=1280 \  
agent.multitask.num_envs=10 \  
agent.multitask.should_use_disentangled_alpha=True \  
agent.multitask.should_use_task_encoder=True \  
agent.encoder.type_to_select=film \  
agent.multitask.should_use_multi_head_policy=False \  
agent.multitask.task_encoder_cfg.model_cfg.pretrained_embedding_cfg.should_use=True \  
agent.multitask.task_encoder_cfg.model_cfg.output_dim=6
```

6.2.6 CARE

```
PYTHONPATH=. python3 -u main.py \  
setup=metaworld \  
env=metaworld-mt10 \  
agent=state_sac \  
experiment.num_eval_episodes=1 \  
experiment.num_train_steps=2000000 \  
setup.seed=1 \  
replay_buffer.batch_size=1280 \  
agent.multitask.num_envs=10 \  
agent.multitask.should_use_disentangled_alpha=True \  
agent.multitask.should_use_task_encoder=True \  
agent.encoder.type_to_select=moe \  
agent.multitask.should_use_multi_head_policy=False \  
agent.encoder.moe.task_id_to_encoder_id_cfg.mode=attention \  
agent.encoder.moe.num_experts=4 \  
agent.multitask.task_encoder_cfg.model_cfg.pretrained_embedding_cfg.should_use=True
```

MTRL PACKAGE

7.1 Subpackages

7.1.1 mtrl.agent package

Subpackages

mtrl.agent.components package

Submodules

mtrl.agent.components.actor module

Actor component for the agent.

```
class mtrl.agent.components.actor.Actor (env_obs_shape: List[int], action_shape: List[int], hidden_dim: int, num_layers: int, log_std_bounds: Tuple[float, float], encoder_cfg: omegaconf.dictconfig.DictConfig, multitask_cfg: omegaconf.dictconfig.DictConfig)
```

Bases: *mtrl.agent.components.actor.BaseActor*

Actor component for the agent.

Parameters

- **env_obs_shape** (*List[int]*) – shape of the environment observation that the actor gets.
- **action_shape** (*List[int]*) – shape of the action vector that the actor produces.
- **hidden_dim** (*int*) – hidden dimensionality of the actor.
- **num_layers** (*int*) – number of layers in the actor.
- **log_std_bounds** (*Tuple[float, float]*) – bounds to clip log of standard deviation.
- **encoder_cfg** (*ConfigType*) – config for the encoder.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.

encode (*mtobs: mtrl.agent.ds.mt_obs.MTObs, detach: bool = False*) → torch.Tensor
Encode the input observation.

Parameters

- **mtobs** (*MTObs*) – multi-task observation.
- **detach** (*bool, optional*) – should detach the observation encoding from the computation graph. Defaults to False.

Raises `NotImplementedError` –

Returns encoding of the observation.

Return type `TensorType`

forward (*mtobs: mtrl.agent.ds.mt_obs.MTObs, detach_encoder: bool = False*) → `Tuple[torch.Tensor, torch.Tensor, torch.Tensor, torch.Tensor]`
Compute the predictions from the actor.

Parameters

- **mtobs** (*MTObs*) – multi-task observation.
- **detach_encoder** (*bool, optional*) – should detach the observation encoding from the computation graph. Defaults to False.

Raises `NotImplementedError` –

Returns

tuple of (mean of the gaussian, sample from the gaussian,
log-probability of the sample, log of standard deviation of the gaussian).

Return type `Tuple[TensorType, TensorType, TensorType, TensorType]`

get_last_shared_layers () → `List[torch.nn.modules.module.Module]`

Get the list of last layers (for different sub-components) that are shared across tasks.

This method should be implemented by the subclasses if the component is to be trained with gradnorm algorithm.

Returns list of layers.

Return type `List[ModelType]`

make_model (*action_shape: List[int], hidden_dim: int, num_layers: int, encoder_cfg: omegaconf.dictconfig.DictConfig, multitask_cfg: omegaconf.dictconfig.DictConfig*) → `torch.nn.modules.module.Module`
Make the model for the actor.

Parameters

- **action_shape** (*List[int]*) –
- **hidden_dim** (*int*) –
- **num_layers** (*int*) –
- **encoder_cfg** (*ConfigType*) –
- **multitask_cfg** (*ConfigType*) –

Returns model for the actor.

Return type `ModelType`

training: `bool`

```
class mtrl.agent.components.actor.BaseActor (env_obs_shape: List[int], action_shape:  

List[int], encoder_cfg: omega-  

conf.dictconfig.DictConfig, multitask_cfg:  

omegaconf.dictconfig.DictConfig, *args,  

**kwargs)
```

Bases: `mtrl.agent.components.base.Component`

Interface for the actor component for the agent.

Parameters

- **env_obs_shape** (`List[int]`) – shape of the environment observation that the actor gets.
- **action_shape** (`List[int]`) – shape of the action vector that the actor produces.
- **encoder_cfg** (`ConfigType`) – config for the encoder.
- **multitask_cfg** (`ConfigType`) – config for encoding the multitask knowledge.

encode (*mtobs: mtrl.agent.ds.mt_obs.MTObs, detach: bool = False*) → `torch.Tensor`
 Encode the input observation.

Parameters

- **mtobs** (`MTObs`) – multi-task observation.
- **detach** (`bool, optional`) – should detach the observation encoding from the computation graph. Defaults to False.

Raises `NotImplementedError` –

Returns encoding of the observation.

Return type `TensorType`

forward (*mtobs: mtrl.agent.ds.mt_obs.MTObs, detach_encoder: bool = False*) → `Tuple[torch.Tensor, torch.Tensor, torch.Tensor, torch.Tensor]`
 Compute the predictions from the actor.

Parameters

- **mtobs** (`MTObs`) – multi-task observation.
- **detach_encoder** (`bool, optional`) – should detach the observation encoding from the computation graph. Defaults to False.

Raises `NotImplementedError` –

Returns

tuple of (mean of the gaussian, sample from the gaussian,
 log-probability of the sample, log of standard deviation of the gaussian).

Return type `Tuple[TensorType, TensorType, TensorType, TensorType]`

training: `bool`

```
mtrl.agent.components.actor.check_if_should_use_multi_head_policy (multitask_cfg:  

omega-  

conf.dictconfig.DictConfig)  

  → bool
```

```
mtrl.agent.components.actor.check_if_should_use_task_encoder (multitask_cfg:  

omega-  

conf.dictconfig.DictConfig)  

  → bool
```

mtrl.agent.components.base module

Interface for the agent components.

class mtrl.agent.components.base.**Component**

Bases: torch.nn.modules.module.Module

Basic component (for building the agent) that every other component should extend.

It inherits *torch.nn.Module*.

Initializes internal Module state, shared by both nn.Module and ScriptModule.

get_last_shared_layers () → List[torch.nn.modules.module.Module]

Get the list of last layers (for different sub-components) that are shared across tasks.

This method should be implemented by the subclasses if the component is to be trained with gradnorm algorithm.

Returns list of layers.

Return type List[ModelType]

training: bool

mtrl.agent.components.critic module

Critic component for the agent.

class mtrl.agent.components.critic.**Critic** (*env_obs_shape: List[int], action_shape: List[int], hidden_dim: int, num_layers: int, encoder_cfg: omegaconf.dictconfig.DictConfig, multitask_cfg: omegaconf.dictconfig.DictConfig*)

Bases: *mtrl.agent.components.base.Component*

Critic component for the agent.

Parameters

- **env_obs_shape** (*List[int]*) – shape of the environment observation that the actor gets.
- **action_shape** (*List[int]*) – shape of the action vector that the actor produces.
- **hidden_dim** (*int*) – hidden dimensionality of the actor.
- **num_layers** (*int*) – number of layers in the actor.
- **encoder_cfg** (*ConfigType*) – config for the encoder.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.

encode (*mtobs: mtrl.agent.ds.mt_obs.MTObs, detach: bool = False*) → torch.Tensor

Encode the input observation.

Parameters

- **mtobs** (*MTObs*) – multi-task observation.
- **detach** (*bool, optional*) – should detach the observation encoding from the computation graph. Defaults to False.

Returns encoding of the observation.

Return type `TensorType`

forward (*mtobs*: `mtrl.agent.ds.mt_obs.MTObs`, *action*: `torch.Tensor`, *detach_encoder*: `bool = False`)
 → `Tuple[torch.Tensor, torch.Tensor]`

Defines the computation performed at every call.

Should be overridden by all subclasses.

Note: Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

get_last_shared_layers () → `List[torch.nn.modules.module.Module]`

Get the list of last layers (for different sub-components) that are shared across tasks.

This method should be implemented by the subclasses if the component is to be trained with gradnorm algorithm.

Returns list of layers.

Return type `List[ModelType]`

training: `bool`

class `mtrl.agent.components.critic.QFunction` (*obs_dim*: `int`, *action_dim*: `int`, *hidden_dim*: `int`, *num_layers*: `int`, *multitask_cfg*: `omega-conf.dictconfig.DictConfig`)

Bases: `mtrl.agent.components.base.Component`

Q-function implemented as a MLP.

Parameters

- **obs_dim** (`int`) – size of the observation.
- **action_dim** (`int`) – size of the action vector.
- **hidden_dim** (`int`) – size of the hidden layer of the model.
- **num_layers** (`int`) – number of layers in the model.
- **multitask_cfg** (`ConfigType`) – config for encoding the multitask knowledge.

build_model (*obs_dim*: `int`, *action_dim*: `int`, *hidden_dim*: `int`, *num_layers*: `int`, *multitask_cfg*: `omega-conf.dictconfig.DictConfig`) → `torch.nn.modules.module.Module`

Build the Q-Function.

Parameters

- **obs_dim** (`int`) – size of the observation.
- **action_dim** (`int`) – size of the action vector.
- **hidden_dim** (`int`) – size of the hidden layer of the trunk.
- **num_layers** (`int`) – number of layers in the model.
- **multitask_cfg** (`ConfigType`) – config for encoding the multitask knowledge.

Returns

Return type `ModelType`

forward (*mtobs*: `mtrl.agent.ds.mt_obs.MTObs`) → `torch.Tensor`

Defines the computation performed at every call.

Should be overridden by all subclasses.

Note: Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

get_last_shared_layers () → `List[torch.nn.modules.module.Module]`

Get the list of last layers (for different sub-components) that are shared across tasks.

This method should be implemented by the subclasses if the component is to be trained with gradnorm algorithm.

Returns list of layers.

Return type `List[ModelType]`

training: `bool`

mtrl.agent.components.decoder module

Decoder component for the agent.

```
class mtrl.agent.components.decoder.PixelDecoder (env_obs_shape: List[int],  
                                                    multitask_cfg: omega-conf.dictconfig.DictConfig, feature_dim: int, num_layers: int = 2,  
                                                    num_filters: int = 32)
```

Bases: `mtrl.agent.components.base.Component`

Convolutional decoder for pixels observations.

Parameters

- **env_obs_shape** (`List[int]`) – shape of the observation that the actor gets.
- **multitask_cfg** (`ConfigType`) – config for encoding the multitask knowledge.
- **feature_dim** (`int`) – feature dimension.
- **num_layers** (`int`, *optional*) – number of layers. Defaults to 2.
- **num_filters** (`int`, *optional*) – number of conv filters per layer. Defaults to 32.

forward (*h*: `torch.Tensor`) → `torch.Tensor`

Defines the computation performed at every call.

Should be overridden by all subclasses.

Note: Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

get_last_shared_layers () → `List[torch.nn.modules.module.Module]`

Get the list of last layers (for different sub-components) that are shared across tasks.

This method should be implemented by the subclasses if the component is to be trained with gradnorm algorithm.

Returns list of layers.

Return type List[ModelType]

training: bool

```
mtrl.agent.components.decoder.make_decoder(env_obs_shape: List[int], decoder_cfg:
                                          omegaconf.dictconfig.DictConfig, multi-
                                          task_cfg: omegaconf.dictconfig.DictConfig)
```

mtrl.agent.components.encoder module

Encoder component for the agent.

```
class mtrl.agent.components.encoder.Encoder(env_obs_shape: List[int], multitask_cfg:
                                          omegaconf.dictconfig.DictConfig, *args,
                                          **kwargs)
```

Bases: `mtrl.agent.components.base.Component`

Interface for the encoder component of the agent.

Parameters

- **env_obs_shape** (`List[int]`) – shape of the observation that the actor gets.
- **multitask_cfg** (`ConfigType`) – config for encoding the multitask knowledge.

copy_conv_weights_from (`source: mtrl.agent.components.encoder.Encoder`) → None
Copy convolutional weights from the *source* encoder.

The no-op implementation should be overridden only by encoders that take convnets.

Parameters source (`Encoder`) – encoder to copy weights from.

forward (`mtobs: mtrl.agent.ds.mt_obs.MTObs`, `detach: bool = False`) → `torch.Tensor`
Encode the input observation.

Parameters

- **mtobs** (`MTObs`) – multi-task observation.
- **detach** (`bool`, *optional*) – should detach the observation encoding from the computation graph. Defaults to False.

Raises `NotImplementedError` –

Returns encoding of the observation.

Return type `TensorType`

training: bool

```
class mtrl.agent.components.encoder.FeedForwardEncoder(env_obs_shape: List[int],
                                                       multitask_cfg: omega-
                                                       conf.dictconfig.DictConfig,
                                                       feature_dim: int,
                                                       num_layers: int,
                                                       hidden_dim: int,
                                                       should_tie_encoders:
                                                       bool)
```

Bases: `mtrl.agent.components.encoder.Encoder`

Feedforward encoder for state observations.

Parameters

- **env_obs_shape** (*List[int]*) – shape of the observation that the actor gets.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.
- **feature_dim** (*int*) – feature dimension.
- **num_layers** (*int, optional*) – number of layers. Defaults to 2.
- **hidden_dim** (*int, optional*) – number of conv filters per layer. Defaults to 32.
- **should_tie_encoders** (*bool*) – should the feed-forward layers be tied.

copy_conv_weights_from (*source: mtrl.agent.components.encoder.Encoder*)

Copy convolutional weights from the *source* encoder.

The no-op implementation should be overridden only by encoders that take convnets.

Parameters **source** (*Encoder*) – encoder to copy weights from.

forward (*mtobs: mtrl.agent.ds.mt_obs.MTObs, detach: bool = False*)

Encode the input observation.

Parameters

- **mtobs** (*MTObs*) – multi-task observation.
- **detach** (*bool, optional*) – should detach the observation encoding from the computation graph. Defaults to False.

Raises **NotImplementedError** –

Returns encoding of the observation.

Return type *TensorType*

training: *bool*

```
class mtrl.agent.components.encoder.FILM(env_obs_shape: List[int], multitask_cfg: omega-
                                         conf.dictconfig.DictConfig, feature_dim:
                                         int, num_layers: int, hidden_dim: int,
                                         should_tie_encoders: bool)
```

Bases: *mtrl.agent.components.encoder.FeedForwardEncoder*

Feedforward encoder for state observations.

Parameters

- **env_obs_shape** (*List[int]*) – shape of the observation that the actor gets.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.
- **feature_dim** (*int*) – feature dimension.
- **num_layers** (*int, optional*) – number of layers. Defaults to 2.
- **hidden_dim** (*int, optional*) – number of conv filters per layer. Defaults to 32.
- **should_tie_encoders** (*bool*) – should the feed-forward layers be tied.

forward (*mtobs: mtrl.agent.ds.mt_obs.MTObs, detach: bool = False*)

Encode the input observation.

Parameters

- **mtobs** (*MTObs*) – multi-task observation.

- **detach** (*bool, optional*) – should detach the observation encoding from the computation graph. Defaults to False.

Raises `NotImplementedError` –

Returns encoding of the observation.

Return type `TensorType`

training: `bool`

```
class mtrl.agent.components.encoder.IdentityEncoder (env_obs_shape: List[int],
                                                    multitask_cfg: omega-
                                                    conf.dictconfig.DictConfig,
                                                    feature_dim: int)
```

Bases: `mtrl.agent.components.encoder.Encoder`

Identity encoder that does not perform any operations.

Parameters

- **env_obs_shape** (`List[int]`) – shape of the observation that the actor gets.
- **multitask_cfg** (`ConfigType`) – config for encoding the multitask knowledge.
- **feature_dim** (#) – feature dimension.
- **num_layers** (#) – number of layers. Defaults to 2.
- **num_filters** (#) – number of conv filters per layer. Defaults to 32.

forward (*mtobs: mtrl.agent.ds.mt_obs.MTObs, detach: bool = False*)

Encode the input observation.

Parameters

- **mtobs** (`MTObs`) – multi-task observation.
- **detach** (*bool, optional*) – should detach the observation encoding from the computation graph. Defaults to False.

Raises `NotImplementedError` –

Returns encoding of the observation.

Return type `TensorType`

training: `bool`

```
class mtrl.agent.components.encoder.MixtureofExpertsEncoder (env_obs_shape:
                                                            List[int], multi-
                                                            task_cfg: omega-
                                                            conf.dictconfig.DictConfig,
                                                            encoder_cfg:
                                                            omega-
                                                            conf.dictconfig.DictConfig,
                                                            task_id_to_encoder_id_cfg:
                                                            omega-
                                                            conf.dictconfig.DictConfig,
                                                            num_experts: int)
```

Bases: `mtrl.agent.components.encoder.Encoder`

Mixture of Experts based encoder.

Parameters

- **env_obs_shape** (*List[int]*) – shape of the observation that the actor gets.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.
- **encoder_cfg** (*ConfigType*) – config for the experts in the mixture.
- **task_id_to_encoder_id_cfg** (*ConfigType*) – mapping between the tasks and the encoders.
- **num_experts** (*int*) – number of experts.

copy_conv_weights_from (*source*)

Copy convolutional weights from the *source* encoder.

The no-op implementation should be overridden only by encoders that take convnets.

Parameters **source** (*Encoder*) – encoder to copy weights from.

forward (*mtobs*: *mtrl.agent.ds.mt_obs.MTObs*, *detach*: *bool = False*)

Encode the input observation.

Parameters

- **mtobs** (*MTObs*) – multi-task observation.
- **detach** (*bool*, *optional*) – should detach the observation encoding from the computation graph. Defaults to False.

Raises **NotImplementedError** –

Returns encoding of the observation.

Return type *TensorType*

training: *bool*

```
class mtrl.agent.components.encoder.PixelEncoder (env_obs_shape: List[int],  
                                                  multitask_cfg: omega-  
                                                         conf.dictconfig.DictConfig, fea-  
                                                         ture_dim: int, num_layers: int = 2,  
                                                         num_filters: int = 32)
```

Bases: *mtrl.agent.components.encoder.Encoder*

Convolutional encoder for pixels observations.

Parameters

- **env_obs_shape** (*List[int]*) – shape of the observation that the actor gets.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.
- **feature_dim** (*int*) – feature dimension.
- **num_layers** (*int*, *optional*) – number of layers. Defaults to 2.
- **num_filters** (*int*, *optional*) – number of conv filters per layer. Defaults to 32.

copy_conv_weights_from (*source*: *mtrl.agent.components.encoder.Encoder*)

Copy convolutional weights from the *source* encoder.

The no-op implementation should be overridden only by encoders that take convnets.

Parameters **source** (*Encoder*) – encoder to copy weights from.

forward (*mtobs*: *mtrl.agent.ds.mt_obs.MTObs*, *detach*: *bool = False*)

Encode the input observation.

Parameters

- **mtobs** (*MTObs*) – multi-task observation.
- **detach** (*bool, optional*) – should detach the observation encoding from the computation graph. Defaults to False.

Raises `NotImplementedError` –

Returns encoding of the observation.

Return type `TensorType`

forward_conv (*env_obs: torch.Tensor*) → `torch.Tensor`

Encode the environment observation using the convolutional layers.

Parameters **env_obs** (*TensorType*) – observation from the environment.

Returns encoding of the observation.

Return type `TensorType`

reparameterize (*mu: torch.Tensor, logstd: torch.Tensor*) → `torch.Tensor`

Reparameterization Trick

Parameters

- **mu** (*TensorType*) – mean of the gaussian.
- **logstd** (*TensorType*) – log of standard deviation of the gaussian.

Returns sample from the gaussian.

Return type `TensorType`

training: `bool`

```
mtrl.agent.components.encoder.make_encoder(env_obs_shape: List[int], encoder_cfg:
                                             omegaconf.dictconfig.DictConfig, multi-
                                             task_cfg: omegaconf.dictconfig.DictConfig)
```

```
mtrl.agent.components.encoder.tie_weights(src, trg)
```

mtrl.agent.components.hipbmdp_theta module

Implementation of the theta component described in “Multi-Task Reinforcement Learning as a Hidden-Parameter Block MDP” Link: <https://arxiv.org/abs/2007.07206>

```
class mtrl.agent.components.hipbmdp_theta.ThetaModel(dim: int, output_dim: int,
                                                       num_envs: int, train_env_id:
                                                       List[str])
```

Bases: `mtrl.agent.components.base.Component`

Implementation of the theta component described in “Multi-Task Reinforcement Learning as a Hidden-Parameter Block MDP” Link: <https://arxiv.org/abs/2007.07206>

Parameters

- **dim** (*int*) – input dimension.
- **output_dim** (*int*) – output dimension.
- **num_envs** (*int*) – number of environments.
- **train_env_id** (*List[str]*) – index of environments corresponding to training tasks. Some strategies (for sampling theta) need this information.

forward (*env_index*: torch.Tensor, *theta_sampling_strategy*: str, *modes*: List[str]) → torch.Tensor
Sample theta.

Following strategies are supported:

- **embedding** - use an embedding layer and index into it using task index. This is the default strategy and used during training and testing on in-distribution environments.
- **zero** - set theta as tensor of zeros.
- **mean** - use an embedding layer and set theta as the mean of all the embeddings.
- **mean_train** - use an embedding layer and set theta as the mean of all the embeddings that were trained.

Parameters

- **env_index** (TensorType) –
- **theta_sampling_strategy** (str) – strategy to sample theta.
- **modes** (List[str]) – List of train/eval/... modes.

Returns sampled theta.

Return type TensorType

training: bool

class mtrl.agent.components.hipbmdp_theta.ThetaSamplingStrategy (*value*)
Bases: enum.Enum

Different strategies for sampling theta values.

- **embedding** - use an embedding layer and index into it using task index.
- **zero** - set theta as tensor of zeros.
- **mean** - use an embedding layer and set theta as the mean of all the embeddings.
- **mean_train** - use an embedding layer and set theta as the mean of all the embeddings that were trained.

EMBEDDING = 'embedding'

MEAN = 'mean'

MEAN_TRAIN = 'mean_train'

ZERO = 'zero'

mtrl.agent.components.moe_layer module

Layers for parallelizing computation with mixture of experts.

A mixture of experts(models) can be easily simulated by maintaining a list of models and iterating over them. However, this can be slow in practice. We provide some additional modules which makes it easier to create mixture of experts without slowing down training/inference.

```

class mtrl.agent.components.moe_layer.AttentionBasedExperts (num_tasks:      int,
                                                             num_experts:    int,
                                                             embedding_dim:  int,
                                                             hidden_dim:    int,
                                                             num_layers:    int,
                                                             temperature:   bool,
                                                             should_use_soft_attention: bool,
                                                             task_encoder_cfg:
                                                             omega-
                                                             conf.dictconfig.DictConfig,
                                                             multitask_cfg:
                                                             omega-
                                                             conf.dictconfig.DictConfig,
                                                             topk: Optional[int]
                                                             = None)

```

Bases: *mtrl.agent.components.moe_layer.MixtureOfExperts*

Class for interfacing with a mixture of experts.

Parameters `multitask_cfg` (*ConfigType*) – config for multitask training.

forward (*task_info*: *mtrl.agent.ds.task_info.TaskInfo*) → *torch.Tensor*

Defines the computation performed at every call.

Should be overridden by all subclasses.

Note: Although the recipe for forward pass needs to be defined within this function, one should call the *Module* instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

training: `bool`

```

class mtrl.agent.components.moe_layer.ClusterOfExperts (num_tasks:      int,
                                                         num_experts:    int,
                                                         num_eval_episodes:
                                                         int, batch_size:  int,
                                                         multitask_cfg:   omega-
                                                         conf.dictconfig.DictConfig,
                                                         env_name:        str,
                                                         task_description:
                                                         Dict[str, str], ordered_task_list: List[str],
                                                         mapping_cfg:     omega-
                                                         conf.dictconfig.DictConfig)

```

Bases: *mtrl.agent.components.moe_layer.MixtureOfExperts*

Map the *i*th task to a subset (cluster) of experts.

Parameters

- **num_tasks** (*int*) – number of tasks.
- **num_experts** (*int*) – number of experts in the mixture of experts.
- **num_eval_episodes** (*int*) – number of episodes run during evaluation.
- **batch_size** (*int*) – batch size for update.

- **multitask_cfg** (*ConfigType*) – config for multitask training.
- **env_name** (*str*) – name of the environment. This is used with the mapping configuration.
- **task_description** (*Dict[str, str]*) – dictionary mapping task names to descriptions.
- **ordered_task_list** (*List[str]*) – ordered list of tasks. This is needed because the task description is not always ordered.
- **mapping_cfg** (*ConfigType*) – config for mapping the tasks to subset of experts.

training: `bool`

```
class mtrl.agent.components.moe_layer.EnsembleOfExperts (num_tasks:          int,
                                                         num_experts:          int,
                                                         num_eval_episodes:
int, batch_size:      int,
                                                         multitask_cfg:      omega-
conf.dictconfig.DictConfig)
```

Bases: `mtrl.agent.components.moe_layer.MixtureOfExperts`

Ensemble of all the experts.

Parameters

- **num_tasks** (*int*) – number of tasks.
- **num_experts** (*int*) – number of experts in the mixture of experts.
- **num_eval_episodes** (*int*) – number of episodes run during evaluation.
- **batch_size** (*int*) – batch size for update.
- **multitask_cfg** (*ConfigType*) – config for multitask training.

training: `bool`

```
class mtrl.agent.components.moe_layer.FeedForward (num_experts: int, in_features: int,
                                                    out_features: int, num_layers: int,
                                                    hidden_features: int, bias: bool =
True)
```

Bases: `torch.nn.modules.module.Module`

A feedforward model of mixture of experts layers.

Parameters

- **num_experts** (*int*) – number of experts in the mixture.
- **in_features** (*int*) – size of each input sample for one expert.
- **out_features** (*int*) – size of each output sample for one expert.
- **num_layers** (*int*) – number of layers in the feedforward network.
- **hidden_features** (*int*) – dimensionality of hidden layer in the feedforward network.
- **bias** (*bool, optional*) – if set to `False`, the layer will not learn an additive bias. Defaults to `True`.

forward (*x: torch.Tensor*) \rightarrow `torch.Tensor`

Defines the computation performed at every call.

Should be overridden by all subclasses.

Note: Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

training: `bool`

class `mtrl.agent.components.moe_layer.Linear` (*num_experts: int, in_features: int, out_features: int, bias: bool = True*)

Bases: `torch.nn.modules.module.Module`

`torch.nn.Linear` layer extended for use as a mixture of experts.

Parameters

- **num_experts** (*int*) – number of experts in the mixture.
- **in_features** (*int*) – size of each input sample for one expert.
- **out_features** (*int*) – size of each output sample for one expert.
- **bias** (*bool, optional*) – if set to `False`, the layer will not learn an additive bias. Defaults to `True`.

extra_repr () → `str`

Set the extra representation of the module

To print customized extra information, you should re-implement this method in your own modules. Both single-line and multi-line strings are acceptable.

forward (*x: torch.Tensor*) → `torch.Tensor`

Defines the computation performed at every call.

Should be overridden by all subclasses.

Note: Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

training: `bool`

class `mtrl.agent.components.moe_layer.MaskCache` (*num_tasks: int, num_eval_episodes: int, batch_size: int, task_index_to_mask: torch.Tensor*)

Bases: `object`

In multitask learning, using a mixture of models, different tasks can be mapped to different combination of models. This utility class caches these mappings so that they do not have to be reevaluated.

For example, when the model is training over 10 tasks, and the tasks are always ordered, the mapping of task index to encoder indices will be the same and need not be recomputed. We take a very simple approach here: cache using the number of tasks, since in our case, the task ordering during training and evaluation does not change. In more complex cases, a mode (train/eval..) based key could be used.

This gets a little trickier during evaluation. We assume that we are running multiple evaluation episodes (per task) at once. So during evaluation, the agent is inferring over `num_tasks*num_eval_episodes` at once.

We have to be careful about not caching the mapping during update because neither the task distribution, nor the task ordering, is pre-determined during update. So we explicitly exclude the `batch_size` from the list of keys being cached.

Parameters

- **num_tasks** (*int*) – number of tasks.
- **num_eval_episodes** (*int*) – number of episodes run during evaluation.
- **batch_size** (*int*) – batch size for update.
- **task_index_to_mask** (*TensorType*) – mapping of task index to mask.

get_mask (*task_info*: `mtrl.agent.ds.task_info.TaskInfo`) → `torch.Tensor`
Get the mask corresponding to a given task info.

Parameters **task_info** (`TaskInfo`) –

Returns encoder mask.

Return type `TensorType`

class `mtrl.agent.components.moe_layer.MixtureOfExperts` (*multitask_cfg*: `omega-conf.dictconfig.DictConfig`)

Bases: `torch.nn.modules.module.Module`

Class for interfacing with a mixture of experts.

Parameters **multitask_cfg** (`ConfigType`) – config for multitask training.

forward (*task_info*: `mtrl.agent.ds.task_info.TaskInfo`) → `torch.Tensor`
Defines the computation performed at every call.

Should be overridden by all subclasses.

Note: Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

training: `bool`

class `mtrl.agent.components.moe_layer.OneToOneExperts` (*num_tasks*: `int`, *num_experts*: `int`, *num_eval_episodes*: `int`, *batch_size*: `int`, *multitask_cfg*: `omega-conf.dictconfig.DictConfig`)

Bases: `mtrl.agent.components.moe_layer.MixtureOfExperts`

Map the output of *ith* expert with the *ith* task.

Parameters

- **num_tasks** (*int*) – number of tasks.
- **num_experts** (*int*) – number of experts in the mixture of experts.
- **num_eval_episodes** (*int*) – number of episodes run during evaluation.
- **batch_size** (*int*) – batch size for update.
- **multitask_cfg** (`ConfigType`) – config for multitask training.

mask_cache: `mtrl.agent.components.moe_layer.MaskCache`

training: `bool`

mtrl.agent.components.reward_decoder module

Reward decoder component for the agent.

class mtrl.agent.components.reward_decoder.**RewardDecoder** (*feature_dim: int*)
Bases: *mtrl.agent.components.base.Component*

Predict reward using the observations.

Parameters **feature_dim** (*int*) – dimension of the feature used to predict the reward.

forward (*x: torch.Tensor*) → torch.Tensor
Defines the computation performed at every call.
Should be overridden by all subclasses.

Note: Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

get_last_shared_layers () → List[torch.nn.modules.module.Module]

Get the list of last layers (for different sub-components) that are shared across tasks.

This method should be implemented by the subclasses if the component is to be trained with gradnorm algorithm.

Returns list of layers.

Return type List[ModelType]

training: bool

mtrl.agent.components.scripted_soft_modularization module

mtrl.agent.components.soft_modularization module

Implementation of the soft routing network and MLP described in “Multi-Task Reinforcement Learning with Soft Modularization” Link: <https://arxiv.org/abs/2003.13661>

class mtrl.agent.components.soft_modularization.**RoutingNetwork** (*in_features: int, hid-den_features: int, num_experts_per_layer: int, num_layers: int*)
Bases: *mtrl.agent.components.base.Component*

Class to implement the routing network in ‘Multi-Task Reinforcement Learning with Soft Modularization’ paper.

forward (*mtobs: mtrl.agent.ds.mt_obs.MTObs*) → torch.Tensor
Defines the computation performed at every call.
Should be overridden by all subclasses.

Note: Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

training: `bool`

```
class mtrl.agent.components.soft_modularization.SoftModularizedMLP (num_experts:
                                                                    int,
                                                                    in_features:
                                                                    int,
                                                                    out_features:
                                                                    int,
                                                                    num_layers:
                                                                    int,  hid-
                                                                    den_features:
                                                                    int,  bias:
                                                                    bool    =
                                                                    True)
```

Bases: `mtrl.agent.components.base.Component`

Class to implement the actor/critic in ‘Multi-Task Reinforcement Learning with Soft Modularization’ paper. It is similar to `layers.FeedForward` but allows selection of expert at each layer.

forward (*mtobs*: `mtrl.agent.ds.mt_obs.MTObs`) → `torch.Tensor`

Defines the computation performed at every call.

Should be overridden by all subclasses.

Note: Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

training: `bool`

mtrl.agent.components.task_encoder module

Component to encode the task.

```
class mtrl.agent.components.task_encoder.TaskEncoder (pretrained_embedding_cfg:
                                                         omega-
                                                         conf.dictconfig.DictConfig,
                                                         num_embeddings: int, embed-
                                                         ding_dim: int, hidden_dim: int,
                                                         num_layers: int, output_dim:
                                                         int)
```

Bases: `mtrl.agent.components.base.Component`

Encode the task into a vector.

Parameters

- **pretrained_embedding_cfg** (*ConfigType*) – config for using pretrained embeddings.
- **num_embeddings** (*int*) – number of elements in the embedding table. This is used if pretrained embedding is not used.

- **embedding_dim** (*int*) – dimension for the embedding. This is used if pretrained embedding is not used.
- **hidden_dim** (*int*) – dimension of the hidden layer of the trunk.
- **num_layers** (*int*) – number of layers in the trunk.
- **output_dim** (*int*) – output dimension of the task encoder.

forward (*env_index: torch.Tensor*) → torch.Tensor

Defines the computation performed at every call.

Should be overridden by all subclasses.

Note: Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

training: bool

mtrl.agent.components.transition_model module

Transition dynamics for the agent.

```
class mtrl.agent.components.transition_model.DeterministicTransitionModel (encoder_feature_dim:
                                                                    int,
                                                                    ac-
                                                                    tion_shape:
                                                                    List[int],
                                                                    layer_width:
                                                                    int,
                                                                    mul-
                                                                    ti-
                                                                    task_cfg:
                                                                    omega-
                                                                    conf.dictconfig.DictConf)
```

Bases: `mtrl.agent.components.transition_model.TransitionModel`

Deterministic model for predicting the transition dynamics.

Parameters

- **encoder_feature_dim** (*int*) – size of the input feature.
- **action_shape** (*List[int]*) – size of the action vector.
- **layer_width** (*int*) – width for each layer.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.

forward (*x: torch.Tensor*) → Tuple[torch.Tensor, Optional[torch.Tensor]]

Return the mean and standard deviation of the gaussian distribution that the model predicts for the next state.

Parameters **x** (*TensorType*) – input.

Returns [mean of gaussian distribution, sigma of gaussian distribution]

Return type Tuple[*TensorType*, *TensorType*]

get_last_shared_layers () → List[torch.nn.modules.module.Module]

Get the list of last layers (for different sub-components) that are shared across tasks.

This method should be implemented by the subclasses if the component is to be trained with gradnorm algorithm.

Returns list of layers.

Return type List[ModelType]

sample_prediction (*x*: torch.Tensor) → torch.Tensor

Sample a possible value of next state from the model.

Parameters *x* (TensorType) – input.

Returns predicted next state.

Return type TensorType

training: bool

```
class mtrl.agent.components.transition_model.ProbabilisticTransitionModel(encoder_feature_dim:
                                                                    int,
                                                                    ac-
                                                                    tion_shape:
                                                                    List[int],
                                                                    layer_width:
                                                                    int,
                                                                    mul-
                                                                    ti-
                                                                    task_cfg:
                                                                    omega-
                                                                    conf.dictconfig.DictConf,
                                                                    max_sigma:
                                                                    float
                                                                    =
                                                                    10.0,
                                                                    min_sigma:
                                                                    float
                                                                    =
                                                                    0.0001)
```

Bases: `mtrl.agent.components.transition_model.TransitionModel`

Probabilistic model for predicting the transition dynamics.

Parameters

- **encoder_feature_dim** (*int*) – size of the input feature.
- **action_shape** (*List[int]*) – size of the action vector.
- **layer_width** (*int*) – width for each layer.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.
- **max_sigma** (*float, optional*) – maximum value of sigma (of the learned gaussian distribution). Larger values are clipped to this value. Defaults to 1e1.
- **min_sigma** (*float, optional*) – minimum value of sigma (of the learned gaussian distribution). Smaller values are clipped to this value. Defaults to 1e-4.

forward (*x*)

Return the mean and standard deviation of the gaussian distribution that the model predicts for the next state.

Parameters \mathbf{x} (*TensorType*) – input.

Returns [mean of gaussian distribution, sigma of gaussian distribution]

Return type Tuple[*TensorType*, *TensorType*]

get_last_shared_layers () → List[torch.nn.modules.module.Module]

Get the list of last layers (for different sub-components) that are shared across tasks.

This method should be implemented by the subclasses if the component is to be trained with gradnorm algorithm.

Returns list of layers.

Return type List[*ModelType*]

sample_prediction (x)

Sample a possible value of next state from the model.

Parameters \mathbf{x} (*TensorType*) – input.

Returns predicted next state.

Return type *TensorType*

training: bool

```
class mtrl.agent.components.transition_model.TransitionModel (encoder_feature_dim:
                                                                int, action_shape:
                                                                List[int],
                                                                layer_width:
                                                                int, multi-
                                                                task_cfg: omega-
                                                                conf.dictconfig.DictConfig)
```

Bases: *mtrl.agent.components.base.Component*

Model for predicting the transition dynamics.

Parameters

- **encoder_feature_dim** (*int*) – size of the input feature.
- **action_shape** (*List[int]*) – size of the action vector.
- **layer_width** (*int*) – width for each layer.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.

forward (x : *torch.Tensor*) → Tuple[*torch.Tensor*, *torch.Tensor*]

Return the mean and standard deviation of the gaussian distribution that the model predicts for the next state.

Parameters \mathbf{x} (*TensorType*) – input.

Returns [mean of gaussian distribution, sigma of gaussian distribution]

Return type Tuple[*TensorType*, *TensorType*]

sample_prediction (x : *torch.Tensor*) → *torch.Tensor*

Sample a possible value of next state from the model.

Parameters \mathbf{x} (*TensorType*) – input.

Returns predicted next state.

Return type *TensorType*

training: `bool`

```
mtrl.agent.components.transition_model.make_transition_model (action_shape:
                                                                List[int],   transi-
                                                                tion_cfg:   omega-
                                                                conf.dictconfig.DictConfig,
                                                                multitask_cfg:
                                                                omega-
                                                                conf.dictconfig.DictConfig)
```

Module contents

mtrl.agent.ds package

Submodules

mtrl.agent.ds.mt_obs module

Datastructure to wrap environment observation, task observation and other task-related information.

```
class mtrl.agent.ds.mt_obs.MTObs (env_obs: torch.Tensor, task_obs: Optional[torch.Tensor],
                                   task_info: Optional[mtrl.agent.ds.task_info.TaskInfo])
```

Bases: `object`

Class to wrap environment observation, task observation and other task-related information.

env_obs

task_info

task_obs

mtrl.agent.ds.task_info module

Datastructure to encapsulate the task-related information.

```
class mtrl.agent.ds.task_info.TaskInfo (encoding: Union[torch.Tensor, NoneType], compute_grad: bool, env_index: torch.Tensor)
```

Bases: `object`

compute_grad

encoding

env_index

Module contents

Submodules

mtrl.agent.abstract module

Interface for the agent.

```
class mtrl.agent.abstract.Agent (env_obs_shape: List[int], action_shape: List[int], action_range: Tuple[int, int], multitask_cfg: omegaconf.dictconfig.DictConfig, device: torch.device)
```

Bases: abc.ABC

Abstract agent class that every other agent should extend.

Parameters

- **env_obs_shape** (*List[int]*) – shape of the environment observation that the actor gets.
- **action_shape** (*List[int]*) – shape of the action vector that the actor produces.
- **action_range** (*Tuple[int, int]*) – min and max values for the action vector.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.
- **device** (*torch.device*) – device for the agent.

```
abstract complete_init (cfg_to_load_model: omegaconf.dictconfig.DictConfig) → None
```

Complete the init process.

The derived classes should implement this to perform different post-processing steps.

Parameters **cfg_to_load_model** (*ConfigType*) – config to load the model.

```
get_component_name_list_for_checkpointing () → List[Tuple[torch.nn.modules.module.Module, str]]
```

Get the list of tuples of (model, name) from the agent to checkpoint.

Returns list of tuples of (model, name).

Return type List[Tuple[ModelType, str]]

```
get_last_shared_layers (component_name: str) → Optional[List[torch.nn.modules.module.Module]]
```

Get the last shared layer for any given component.

Parameters **component_name** (*str*) – given component.

Returns list of layers.

Return type List[ModelType]

```
get_optimizer_name_list_for_checkpointing () → List[Tuple[torch.optim.optimizer.Optimizer, str]]
```

Get the list of tuples of (optimizer, name) from the agent to checkpoint.

Returns list of tuples of (optimizer, name).

Return type List[Tuple[OptimizerType, str]]

```
load (model_dir: Optional[str], step: Optional[int]) → None
```

Load the agent.

Parameters

- **model_dir** (*Optional[str]*) – directory to load the model from.
- **step** (*Optional[int]*) – step for tracking the training of the agent.

load_latest_step (*model_dir: str*) → int

Load the agent using the latest training step.

Parameters **model_dir** (*Optional[str]*) – directory to load the model from.

Returns step for tracking the training of the agent.

Return type int

load_metadata (*model_dir: str*) → *Optional[Dict[Any, Any]]*

Load the metadata of the agent.

Parameters **model_dir** (*str*) – directory to load the model from.

Returns metadata.

Return type *Optional[Dict[Any, Any]]*

abstract sample_action (*multitask_obs: Dict[str, torch.Tensor], modes: List[str]*) → *numpy.ndarray*

Sample the action to perform.

Parameters

- **multitask_obs** (*ObsType*) – Observation from the multitask environment.
- **modes** (*List[str]*) – modes for sampling the action.

Returns sampled action.

Return type *np.ndarray*

save (*model_dir: str, step: int, retain_last_n: int, should_save_metadata: bool = True*) → None

Save the agent.

Parameters

- **model_dir** (*str*) – directory to save.
- **step** (*int*) – step for tracking the training of the agent.
- **retain_last_n** (*int*) – number of models to retain.
- **should_save_metadata** (*bool, optional*) – should training metadata be saved. Defaults to True.

save_components (*model_dir: str, step: int, retain_last_n: int*) → None

Save the different components of the agent.

Parameters

- **model_dir** (*str*) – directory to save.
- **step** (*int*) – step for tracking the training of the agent.
- **retain_last_n** (*int*) – number of models to retain.

save_components_or_optimizers (*component_or_optimizer_list: Union[List[Tuple[torch.nn.modules.module.Module, str]], List[Tuple[torch.optim.optimizer.Optimizer, str]]], model_dir: str, step: int, retain_last_n: int, suffix: str = "*

→ None

Save the components and optimizers from the given list.

Parameters

- **component_or_optimizer_list** – (Union[List[Tuple[ComponentType, str]], List[Tuple[OptimizerType, str]]]): list of components and optimizers to save.
- **model_dir** (*str*) – directory to save.
- **step** (*int*) – step for tracking the training of the agent.
- **retain_last_n** (*int*) – number of models to retain.
- **suffix** (*str*, *optional*) – suffix to add at the name of the model before checkpointing. Defaults to “”.

save_metadata (*model_dir: str, step: int*) → None

Save the metadata.

Parameters

- **model_dir** (*str*) – directory to save.
- **step** (*int*) – step for tracking the training of the agent.

save_optimizers (*model_dir: str, step: int, retain_last_n: int*) → None

Save the different optimizers of the agent.

Parameters

- **model_dir** (*str*) – directory to save.
- **step** (*int*) – step for tracking the training of the agent.
- **retain_last_n** (*int*) – number of models to retain.

abstract select_action (*multitask_obs: Dict[str, torch.Tensor], modes: List[str]*) → numpy.ndarray

Select the action to perform.

Parameters

- **multitask_obs** (*ObsType*) – Observation from the multitask environment.
- **modes** (*List[str]*) – modes for selecting the action.

Returns selected action.

Return type np.ndarray

abstract train (*training: bool = True*) → None

Set the agent in training/evaluation mode

Parameters **training** (*bool*, *optional*) – should set in training mode. Defaults to True.

abstract update (*replay_buffer: mtrl.replay_buffer.ReplayBuffer, logger: mtrl.logger.Logger, step: int, kwargs_to_compute_gradient: Optional[Dict[str, Any]] = None, buffer_index_to_sample: Optional[numpy.ndarray] = None*) → numpy.ndarray

Update the agent.

Parameters

- **replay_buffer** (*ReplayBuffer*) – replay buffer to sample the data.
- **logger** (*Logger*) – logger for logging.
- **step** (*int*) – step for tracking the training progress.
- **kwargs_to_compute_gradient** (*Optional[Dict[str, Any]]*, *optional*) – Defaults to None.

- **buffer_index_to_sample** (*Optional*[*np.ndarray*], *optional*) – if this parameter is specified, use these indices instead of sampling from the replay buffer. If this is set to *None*, sample from the replay buffer. **buffer_index_to_sample** Defaults to *None*.

Returns

index sampled (from the replay buffer) to train the model. If **buffer_index_to_sample** is not set to *None*, return **buffer_index_to_sample**.

Return type *np.ndarray*

mtrl.agent.deepmdp module

```
class mtrl.agent.deepmdp.Agent (env_obs_shape: List[int], action_shape: List[int], action_range: Tuple[int, int], device: torch.device, actor_cfg: omegaconf.dictconfig.DictConfig, critic_cfg: omegaconf.dictconfig.DictConfig, decoder_cfg: omegaconf.dictconfig.DictConfig, reward_decoder_cfg: omegaconf.dictconfig.DictConfig, transition_model_cfg: omegaconf.dictconfig.DictConfig, alpha_optimizer_cfg: omegaconf.dictconfig.DictConfig, actor_optimizer_cfg: omegaconf.dictconfig.DictConfig, critic_optimizer_cfg: omegaconf.dictconfig.DictConfig, multitask_cfg: omegaconf.dictconfig.DictConfig, decoder_optimizer_cfg: omegaconf.dictconfig.DictConfig, encoder_optimizer_cfg: omegaconf.dictconfig.DictConfig, reward_decoder_optimizer_cfg: omegaconf.dictconfig.DictConfig, transition_model_optimizer_cfg: omegaconf.dictconfig.DictConfig, discount: float = 0.99, init_temperature: float = 0.01, actor_update_freq: int = 2, critic_tau: float = 0.005, critic_target_update_freq: int = 2, encoder_tau: float = 0.005, loss_reduction: str = 'mean', decoder_update_freq: int = 1, decoder_latent_lambda: float = 0.0, cfg_to_load_model: Optional[omegaconf.dictconfig.DictConfig] = None, should_complete_init: bool = True)
```

Bases: *mtrl.agent.sac_ae.Agent*

DeepMDP Agent

Abstract agent class that every other agent should extend.

Parameters

- **env_obs_shape** (*List*[*int*]) – shape of the environment observation that the actor gets.
- **action_shape** (*List*[*int*]) – shape of the action vector that the actor produces.
- **action_range** (*Tuple*[*int*, *int*]) – min and max values for the action vector.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.
- **device** (*torch.device*) – device for the agent.

```
update_decoder (batch: mtrl.replay_buffer.ReplayBufferSample, task_info: mtrl.agent.ds.task_info.TaskInfo, logger: mtrl.logger.Logger, step: int, kwargs_to_compute_gradient: Dict[str, Any])
```

Update the decoder component.

Parameters

- **batch** (`ReplayBufferSample`) – batch from the replay buffer.
- **task_info** (`TaskInfo`) – task_info object.
- **logger** (`[Logger]`) – logger object.
- **step** (`int`) – step for tracking the training of the agent.
- **kwargs_to_compute_gradient** (`Dict[str, Any]`) –

update_transition_reward_model (*batch:* `mtrl.replay_buffer.ReplayBufferSample`,
task_info: `mtrl.agent.ds.task_info.TaskInfo`,
logger: `mtrl.logger.Logger`, *step:* `int`,
kwargs_to_compute_gradient: `Dict[str, Any]`)

Update the transition model and reward decoder.

Parameters

- **batch** (`ReplayBufferSample`) – batch from the replay buffer.
- **task_info** (`TaskInfo`) – task_info object.
- **logger** (`[Logger]`) – logger object.
- **step** (`int`) – step for tracking the training of the agent.
- **kwargs_to_compute_gradient** (`Dict[str, Any]`) –

mtrl.agent.distral module

class `mtrl.agent.distral.Agent` (*env_obs_shape:* `List[int]`, *action_shape:* `List[int]`, *action_range:* `Tuple[int, int]`, *multitask_cfg:* `omegaconf.dictconfig.DictConfig`,
device: `torch.device`, *distral_alpha:* `float`, *distral_beta:* `float`,
agent_index_to_task_index: `List[str]`, *distilled_agent_cfg:* `omegaconf.dictconfig.DictConfig`, *task_agent_cfg:* `omegaconf.dictconfig.DictConfig`,
cfg_to_load_model: `Optional[omegaconf.dictconfig.DictConfig]` = `None`,
should_complete_init: `bool = True`)

Bases: `mtrl.agent.abstract.Agent`

Distral algorithm.

complete_init (*cfg_to_load_model:* `Optional[omegaconf.dictconfig.DictConfig]`) → `None`

Complete the init process.

The derived classes should implement this to perform different post-processing steps.

Parameters *cfg_to_load_model* (`ConfigType`) – config to load the model.

load (*model_dir:* `Optional[str]`, *step:* `Optional[int]`) → `None`

Load the agent.

Parameters

- **model_dir** (`Optional[str]`) – directory to load the model from.
- **step** (`Optional[int]`) – step for tracking the training of the agent.

load_latest_step (*model_dir:* `str`) → `int`

Load the agent using the latest training step.

Parameters *model_dir* (`Optional[str]`) – directory to load the model from.

Returns step for tracking the training of the agent.

Return type `int`

sample_action (*multitask_obs*: `Dict[str, torch.Tensor]`, *modes*: `List[str]`) \rightarrow `numpy.ndarray`
Used during training

save (*model_dir*: `str`, *step*: `int`, *retain_last_n*: `int`, *should_save_metadata*: `bool = True`) \rightarrow `None`
Save the agent.

Parameters

- **model_dir** (*str*) – directory to save.
- **step** (*int*) – step for tracking the training of the agent.
- **retain_last_n** (*int*) – number of models to retain.
- **should_save_metadata** (*bool*, *optional*) – should training metadata be saved. Defaults to `True`.

select_action (*multitask_obs*: `Dict[str, torch.Tensor]`, *modes*: `List[str]`) \rightarrow `numpy.ndarray`
Used during testing

train (*training*: `bool = True`) \rightarrow `None`
Set the agent in training/evaluation mode

Parameters training (*bool*, *optional*) – should set in training mode. Defaults to `True`.

update (*replay_buffer*: `mtrl.replay_buffer.ReplayBuffer`, *logger*: `mtrl.logger.Logger`, *step*: `int`, *kwargs_to_compute_gradient*: `Optional[Dict[str, Any]] = None`, *buffer_index_to_sample*: `Optional[numpy.ndarray] = None`) \rightarrow `numpy.ndarray`
Update the agent.

Parameters

- **replay_buffer** (`ReplayBuffer`) – replay buffer to sample the data.
- **logger** (`Logger`) – logger for logging.
- **step** (*int*) – step for tracking the training progress.
- **kwargs_to_compute_gradient** (`Optional[Dict[str, Any]]`, *optional*) – Defaults to `None`.
- **buffer_index_to_sample** (`Optional[np.ndarray]`, *optional*) – if this parameter is specified, use these indices instead of sampling from the replay buffer. If this is set to `None`, sample from the replay buffer. `buffer_index_to_sample` Defaults to `None`.

Returns

index sampled (from the replay buffer) to train the model. If `buffer_index_to_sample` is not set to `None`, return `buffer_index_to_sample`.

Return type `np.ndarray`

```
class mtrl.agent.distral.DistilledAgent (env_obs_shape: List[int], ac-  
                                         tion_shape: List[int], action_range: Tu-  
                                         ple[int, int], multitask_cfg: omega-  
                                         conf.dictconfig.DictConfig, device: torch.device,  
                                         actor_cfg: omegaconf.dictconfig.DictConfig,  
                                         actor_optimizer_cfg: omega-  
                                         conf.dictconfig.DictConfig, cfg_to_load_model:  
                                         Optional[omegaconf.dictconfig.DictConfig] =  
                                         None, should_complete_init: bool = True)
```

Bases: `mtrl.agent.abstract.Agent`

Centroid policy for distal

complete_init (*cfg_to_load_model: Optional[omegaconf.dictconfig.DictConfig]*) → None
Complete the init process.

The derived classes should implement this to perform different post-processing steps.

Parameters *cfg_to_load_model* (*ConfigType*) – config to load the model.

load (*model_dir: Optional[str], step: Optional[int]*) → None
Load the agent.

Parameters

- **model_dir** (*Optional[str]*) – directory to load the model from.
- **step** (*Optional[int]*) – step for tracking the training of the agent.

load_latest_step (*model_dir: str*) → int
Load the agent using the latest training step.

Parameters *model_dir* (*Optional[str]*) – directory to load the model from.

Returns step for tracking the training of the agent.

Return type int

sample_action (*multitask_obs: Dict[str, torch.Tensor], modes: List[str]*)
Sample the action to perform.

Parameters

- **multitask_obs** (*ObsType*) – Observation from the multitask environment.
- **modes** (*List[str]*) – modes for sampling the action.

Returns sampled action.

Return type np.ndarray

save (*model_dir: str, step: int, retain_last_n: int, should_save_metadata: bool = True*) → None
Save the agent.

Parameters

- **model_dir** (*str*) – directory to save.
- **step** (*int*) – step for tracking the training of the agent.
- **retain_last_n** (*int*) – number of models to retain.
- **should_save_metadata** (*bool, optional*) – should training metadata be saved.
Defaults to True.

select_action (*multitask_obs: Dict[str, torch.Tensor], modes: List[str]*)
Select the action to perform.

Parameters

- **multitask_obs** (*ObsType*) – Observation from the multitask environment.
- **modes** (*List[str]*) – modes for selecting the action.

Returns selected action.

Return type np.ndarray

train (*training=True*) → None

Set the agent in training/evaluation mode

Parameters **training** (*bool, optional*) – should set in training mode. Defaults to True.

update (*replay_buffer: mtrl.replay_buffer.ReplayBuffer, logger: mtrl.logger.Logger, step: int, kwargs_to_compute_gradient: Optional[Dict[str, Any]] = None, buffer_index_to_sample: Optional[numpy.ndarray] = None*)

Update the agent.

Parameters

- **replay_buffer** (*ReplayBuffer*) – replay buffer to sample the data.
- **logger** (*Logger*) – logger for logging.
- **step** (*int*) – step for tracking the training progress.
- **kwargs_to_compute_gradient** (*Optional[Dict[str, Any]], optional*) – Defaults to None.
- **buffer_index_to_sample** (*Optional[np.ndarray], optional*) – if this parameter is specified, use these indices instead of sampling from the replay buffer. If this is set to *None*, sample from the replay buffer. **buffer_index_to_sample** Defaults to None.

Returns

index sampled (from the replay buffer) to train the model. If **buffer_index_to_sample** is not set to None, return **buffer_index_to_sample**.

Return type *np.ndarray*

class `mtrl.agent.distral.TaskAgent` (*env_obs_shape: List[int], action_shape: List[int], action_range: Tuple[int, int], multitask_cfg: omegaconf.dictconfig.DictConfig, device: torch.device, agent_cfg: omegaconf.dictconfig.DictConfig, index: int, env_index: int, distral_alpha: float, distral_beta: float, distilled_agent: mtrl.agent.distral.DistilledAgent, cfg_to_load_model: Optional[omegaconf.dictconfig.DictConfig] = None, should_complete_init: bool = True*)

Bases: *mtrl.agent.wrapper.Agent*

Wrapper class for the task specific agent

load (*model_dir: Optional[str], step: Optional[int]*) → None

Load the agent.

Parameters

- **model_dir** (*Optional[str]*) – directory to load the model from.
- **step** (*Optional[int]*) – step for tracking the training of the agent.

load_latest_step (*model_dir: str*) → int

Load the agent using the latest training step.

Parameters **model_dir** (*Optional[str]*) – directory to load the model from.

Returns step for tracking the training of the agent.

Return type *int*

patch_agent () → None

Change some function definitions at runtime.

save (*model_dir*: str, *step*: int, *retain_last_n*: int, *should_save_metadata*: bool = True) → None
 Save the agent.

Parameters

- **model_dir** (str) – directory to save.
- **step** (int) – step for tracking the training of the agent.
- **retain_last_n** (int) – number of models to retain.
- **should_save_metadata** (bool, optional) – should training metadata be saved.
 Defaults to True.

update_actor_and_alpha (*batch*: mtrl.replay_buffer.ReplayBufferSample, *task_info*: mtrl.agent.ds.task_info.TaskInfo, *logger*: mtrl.logger.Logger, *step*: int, *kwargs_to_compute_gradient*: Dict[str, Any]) → None
 Update the actor and alpha component.

Parameters

- **batch** (ReplayBufferSample) – batch from the replay buffer.
- **task_info** (TaskInfo) – task_info object.
- **logger** ([Logger]) – logger object.
- **step** (int) – step for tracking the training of the agent.
- **kwargs_to_compute_gradient** (Dict[str, Any]) –

mtrl.agent.distral.**gaussian_kld** (*mean1*: torch.Tensor, *logvar1*: torch.Tensor, *mean2*: torch.Tensor, *logvar2*: torch.Tensor) → torch.Tensor

Compute KL divergence between a bunch of univariate Gaussian distributions with the given means and log-variances. ie $KL(N(\text{mean1}, \text{logvar1}) || N(\text{mean2}, \text{logvar2}))$

Parameters

- **mean1** (TensorType) –
- **logvar1** (TensorType) –
- **mean2** (TensorType) –
- **logvar2** (TensorType) –

Returns [description]

Return type TensorType

mtrl.agent.grad_manipulation module

class mtrl.agent.grad_manipulation.**Agent** (*env_obs_shape*: List[int], *action_shape*: List[int], *action_range*: Tuple[int, int], *multitask_cfg*: omegaconf.dictconfig.DictConfig, *agent_cfg*: omegaconf.dictconfig.DictConfig, *device*: torch.device, *cfg_to_load_model*: Optional[omegaconf.dictconfig.DictConfig] = None, *should_complete_init*: bool = True)

Bases: mtrl.agent.wrapper.Agent

Base Class for Gradient Manipulation Algorithms.

update (*replay_buffer*: `mtrl.replay_buffer.ReplayBuffer`, *logger*: `mtrl.logger.Logger`, *step*: `int`, *kwargs_to_compute_gradient*: `Optional[Dict[str, Any]] = None`, *buffer_index_to_sample*: `Optional[numpy.ndarray] = None`) \rightarrow `numpy.ndarray`
Update the agent.

Parameters

- **replay_buffer** (`ReplayBuffer`) – replay buffer to sample the data.
- **logger** (`Logger`) – logger for logging.
- **step** (`int`) – step for tracking the training progress.
- **kwargs_to_compute_gradient** (`Optional[Dict[str, Any]]`, *optional*) – Defaults to None.
- **buffer_index_to_sample** (`Optional[np.ndarray]`, *optional*) – if this parameter is specified, use these indices instead of sampling from the replay buffer. If this is set to *None*, sample from the replay buffer. `buffer_index_to_sample` Defaults to None.

Returns

index sampled (from the replay buffer) to train the model. If `buffer_index_to_sample` is not set to None, return `buffer_index_to_sample`.

Return type `np.ndarray`

```
class mtrl.agent.grad_manipulation.EnvMetadata (env_index: torch.Tensor,  
                                              unique_env_index: torch.Tensor,  
                                              env_index_count: torch.Tensor)
```

Bases: `object`

env_index: `torch.Tensor`

env_index_count: `torch.Tensor`

unique_env_index: `torch.Tensor`

mtrl.agent.gradnorm module

```
class mtrl.agent.gradnorm.Agent (env_obs_shape: List[int], action_shape:  
                                List[int], action_range: Tuple[int, int], mul-  
                                titask_cfg: omegaconf.dictconfig.DictConfig,  
                                agent_cfg: omegaconf.dictconfig.DictConfig, de-  
                                vice: torch.device, cfg_to_load_model: Op-  
                                tional[omegaconf.dictconfig.DictConfig] = None,  
                                should_complete_init: bool = True)
```

Bases: `mtrl.agent.grad_manipulation.Agent`

GradNorm algorithm.

mtrl.agent.hipbmdp module

```
class mtrl.agent.hipbmdp.Agent (env_obs_shape: List[int], action_shape: List[int], ac-
    tion_range: Tuple[int, int], device: torch.device, ac-
    tor_cfg: omegaconf.dictconfig.DictConfig, critic_cfg:
    omegaconf.dictconfig.DictConfig, decoder_cfg: omega-
    conf.dictconfig.DictConfig, reward_decoder_cfg: omega-
    conf.dictconfig.DictConfig, transition_model_cfg: omega-
    conf.dictconfig.DictConfig, alpha_optimizer_cfg: omega-
    conf.dictconfig.DictConfig, actor_optimizer_cfg: omega-
    conf.dictconfig.DictConfig, critic_optimizer_cfg: omega-
    conf.dictconfig.DictConfig, multitask_cfg: omega-
    conf.dictconfig.DictConfig, decoder_optimizer_cfg: omega-
    conf.dictconfig.DictConfig, encoder_optimizer_cfg: omega-
    conf.dictconfig.DictConfig, reward_decoder_optimizer_cfg:
    omegaconf.dictconfig.DictConfig, transition
    _model_optimizer_cfg: omegaconf.dictconfig.DictConfig,
    discount: float = 0.99, init_temperature: float = 0.01,
    actor_update_freq: int = 2, critic_tau: float = 0.005,
    critic_target_update_freq: int = 2, encoder_tau: float = 0.005,
    loss_reduction: str = 'mean', decoder_update_freq: int = 1,
    decoder_latent_lambda: float = 0.0, cfg_to_load_model:
    Optional[omegaconf.dictconfig.DictConfig] = None,
    should_complete_init: bool = True)
```

Bases: `mtrl.agent.deepmdp.Agent`

HiPBMDP Agent

Abstract agent class that every other agent should extend.

Parameters

- **env_obs_shape** (`List[int]`) – shape of the environment observation that the actor gets.
- **action_shape** (`List[int]`) – shape of the action vector that the actor produces.
- **action_range** (`Tuple[int, int]`) – min and max values for the action vector.
- **multitask_cfg** (`ConfigType`) – config for encoding the multitask knowledge.
- **device** (`torch.device`) – device for the agent.

get_task_encoding (`env_index: torch.Tensor, modes: List[str], disable_grad: bool`)

Get the task encoding for the different environments.

Parameters

- **env_index** (`TensorType`) – environment index.
- **modes** (`List[str]`) –
- **disable_grad** (`bool`) – should disable tracking gradient.

Returns task encodings.

Return type `TensorType`

```
update_task_encoder (batch: mtrl.replay_buffer.ReplayBufferSample,
    task_info: mtrl.agent.ds.task_info.TaskInfo, logger, step,
    kwargs_to_compute_gradient: Dict[str, Any])
```

Update the task encoder component.

Parameters

- **batch** (`ReplayBufferSample`) – batch from the replay buffer.
- **task_info** (`TaskInfo`) – task_info object.
- **logger** (`[Logger]`) – logger object.
- **step** (`int`) – step for tracking the training of the agent.
- **kwargs_to_compute_gradient** (`Dict[str, Any]`) –

mtrl.agent.pcgrad module

```
class mtrl.agent.pcgrad.Agent (env_obs_shape: List[int], action_shape: List[int], action_range: Tuple[int, int], device: torch.device, agent_cfg: omegaconf.dictconfig.DictConfig, multitask_cfg: omegaconf.dictconfig.DictConfig, cfg_to_load_model: Optional[omegaconf.dictconfig.DictConfig] = None, should_complete_init: bool = True)
```

Bases: `mtrl.agent.grad_manipulation.Agent`

PCGrad algorithm.

get_shuffled_task_indices (`num_tasks: int`) → `numpy.ndarray`

```
mtrl.agent.pcgrad.apply_vector_grad_to_parameters (vec: torch.Tensor, parameters: Iterable[torch.Tensor], accumulate: bool = False)
```

Apply vector gradients to the parameters

Parameters

- **vec** (`TensorType`) – a single vector represents the gradients of a model.
- **parameters** (`Iterable[TensorType]`) – an iterator of Tensors that are the parameters of a model.

mtrl.agent.sac module

```
class mtrl.agent.sac.Agent (env_obs_shape: List[int], action_shape: List[int], action_range: Tuple[int, int], device: torch.device, actor_cfg: omegaconf.dictconfig.DictConfig, critic_cfg: omegaconf.dictconfig.DictConfig, alpha_optimizer_cfg: omegaconf.dictconfig.DictConfig, actor_optimizer_cfg: omegaconf.dictconfig.DictConfig, critic_optimizer_cfg: omegaconf.dictconfig.DictConfig, multitask_cfg: omegaconf.dictconfig.DictConfig, discount: float, init_temperature: float, actor_update_freq: int, critic_tau: float, critic_target_update_freq: int, encoder_tau: float, loss_reduction: str = 'mean', cfg_to_load_model: Optional[omegaconf.dictconfig.DictConfig] = None, should_complete_init: bool = True)
```

Bases: `mtrl.agent.abstract.Agent`

SAC algorithm.

Abstract agent class that every other agent should extend.

Parameters

- **env_obs_shape** (*List[int]*) – shape of the environment observation that the actor gets.
- **action_shape** (*List[int]*) – shape of the action vector that the actor produces.
- **action_range** (*Tuple[int, int]*) – min and max values for the action vector.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.
- **device** (*torch.device*) – device for the agent.

act (*multitask_obs: Dict[str, torch.Tensor], modes: List[str], sample: bool*) → *numpy.ndarray*
 Select/sample the action to perform.

Parameters

- **multitask_obs** (*ObsType*) – Observation from the multitask environment.
- **mode** (*List[str]*) – mode in which to select the action.
- **sample** (*bool*) – sample (if *True*) or select (if *False*) an action.

Returns selected/sample action.

Return type *np.ndarray*

complete_init (*cfg_to_load_model: Optional[omegaconf.dictconfig.DictConfig]*)
 Complete the init process.

The derived classes should implement this to perform different post-processing steps.

Parameters **cfg_to_load_model** (*ConfigType*) – config to load the model.

get_alpha (*env_index: torch.Tensor*) → *torch.Tensor*
 Get the alpha value for the given environments.

Parameters **env_index** (*TensorType*) – environment index.

Returns alpha values.

Return type *TensorType*

get_last_shared_layers (*component_name: str*) → *Optional[List[torch.nn.modules.module.Module]]*
 Get the last shared layer for any given component.

Parameters **component_name** (*str*) – given component.

Returns list of layers.

Return type *List[ModelType]*

get_parameters (*name: str*) → *List[torch.nn.parameter.Parameter]*
 Get parameters corresponding to a given component.

Parameters **name** (*str*) – name of the component.

Returns list of parameters.

Return type *List[torch.nn.parameter.Parameter]*

get_task_encoding (*env_index: torch.Tensor, modes: List[str], disable_grad: bool*) → *torch.Tensor*
 Get the task encoding for the different environments.

Parameters

- **env_index** (*TensorType*) – environment index.

- **modes** (*List[str]*) –
- **disable_grad** (*bool*) – should disable tracking gradient.

Returns task encodings.

Return type *TensorType*

get_task_info (*task_encoding: torch.Tensor, component_name: str, env_index: torch.Tensor*) → *mtrl.agent.ds.task_info.TaskInfo*
Encode task encoding into task info.

Parameters

- **task_encoding** (*TensorType*) – encoding of the task.
- **component_name** (*str*) – name of the component.
- **env_index** (*TensorType*) – index of the environment.

Returns *TaskInfo* object.

Return type *TaskInfo*

sample_action (*multitask_obs: Dict[str, torch.Tensor], modes: List[str]*) → *numpy.ndarray*
Sample the action to perform.

Parameters

- **multitask_obs** (*ObsType*) – Observation from the multitask environment.
- **modes** (*List[str]*) – modes for sampling the action.

Returns sampled action.

Return type *np.ndarray*

select_action (*multitask_obs: Dict[str, torch.Tensor], modes: List[str]*) → *numpy.ndarray*
Select the action to perform.

Parameters

- **multitask_obs** (*ObsType*) – Observation from the multitask environment.
- **modes** (*List[str]*) – modes for selecting the action.

Returns selected action.

Return type *np.ndarray*

train (*training: bool = True*) → *None*
Set the agent in training/evaluation mode

Parameters **training** (*bool, optional*) – should set in training mode. Defaults to *True*.

update (*replay_buffer: mtrl.replay_buffer.ReplayBuffer, logger: mtrl.logger.Logger, step: int, kwargs_to_compute_gradient: Optional[Dict[str, Any]] = None, buffer_index_to_sample: Optional[*numpy.ndarray*] = None*) → *numpy.ndarray*
Update the agent.

Parameters

- **replay_buffer** (*ReplayBuffer*) – replay buffer to sample the data.
- **logger** (*Logger*) – logger for logging.
- **step** (*int*) – step for tracking the training progress.

- **kwargs_to_compute_gradient** (*Optional[Dict[str, Any]], optional*) – Defaults to None.
- **buffer_index_to_sample** (*Optional[np.ndarray], optional*) – if this parameter is specified, use these indices instead of sampling from the replay buffer. If this is set to *None*, sample from the replay buffer. **buffer_index_to_sample** Defaults to None.

Returns

index sampled (from the replay buffer) to train the model. If **buffer_index_to_sample** is not set to None, return **buffer_index_to_sample**.

Return type np.ndarray

update_actor_and_alpha (*batch:* mtrl.replay_buffer.ReplayBufferSample, *task_info:* mtrl.agent.ds.task_info.TaskInfo, *logger:* mtrl.logger.Logger, *step:* int, *kwargs_to_compute_gradient:* Dict[str, Any]) → None

Update the actor and alpha component.

Parameters

- **batch** (ReplayBufferSample) – batch from the replay buffer.
- **task_info** (TaskInfo) – task_info object.
- **logger** ([Logger]) – logger object.
- **step** (int) – step for tracking the training of the agent.
- **kwargs_to_compute_gradient** (Dict[str, Any]) –

update_critic (*batch:* mtrl.replay_buffer.ReplayBufferSample, *task_info:* mtrl.agent.ds.task_info.TaskInfo, *logger:* mtrl.logger.Logger, *step:* int, *kwargs_to_compute_gradient:* Dict[str, Any]) → None

Update the critic component.

Parameters

- **batch** (ReplayBufferSample) – batch from the replay buffer.
- **task_info** (TaskInfo) – task_info object.
- **logger** ([Logger]) – logger object.
- **step** (int) – step for tracking the training of the agent.
- **kwargs_to_compute_gradient** (Dict[str, Any]) –

update_decoder (*batch:* mtrl.replay_buffer.ReplayBufferSample, *task_info:* mtrl.agent.ds.task_info.TaskInfo, *logger:* mtrl.logger.Logger, *step:* int, *kwargs_to_compute_gradient:* Dict[str, Any]) → None

Update the decoder component.

Parameters

- **batch** (ReplayBufferSample) – batch from the replay buffer.
- **task_info** (TaskInfo) – task_info object.
- **logger** ([Logger]) – logger object.
- **step** (int) – step for tracking the training of the agent.
- **kwargs_to_compute_gradient** (Dict[str, Any]) –

```
update_task_encoder (batch: mtrl.replay_buffer.ReplayBufferSample, task_info: mtrl.agent.ds.task_info.TaskInfo, logger: mtrl.logger.Logger, step: int, kwargs_to_compute_gradient: Dict[str, Any]) → None
```

Update the task encoder component.

Parameters

- **batch** (`ReplayBufferSample`) – batch from the replay buffer.
- **task_info** (`TaskInfo`) – task_info object.
- **logger** (`[Logger]`) – logger object.
- **step** (`int`) – step for tracking the training of the agent.
- **kwargs_to_compute_gradient** (`Dict[str, Any]`) –

```
update_transition_reward_model (batch: mtrl.replay_buffer.ReplayBufferSample, task_info: mtrl.agent.ds.task_info.TaskInfo, logger: mtrl.logger.Logger, step: int, kwargs_to_compute_gradient: Dict[str, Any]) → None
```

Update the transition model and reward decoder.

Parameters

- **batch** (`ReplayBufferSample`) – batch from the replay buffer.
- **task_info** (`TaskInfo`) – task_info object.
- **logger** (`[Logger]`) – logger object.
- **step** (`int`) – step for tracking the training of the agent.
- **kwargs_to_compute_gradient** (`Dict[str, Any]`) –

mtrl.agent.sac_ae module

```
class mtrl.agent.sac_ae.Agent (env_obs_shape: List[int], action_shape: List[int], action_range: Tuple[int, int], device: torch.device, actor_cfg: omegaconf.dictconfig.DictConfig, critic_cfg: omegaconf.dictconfig.DictConfig, decoder_cfg: omegaconf.dictconfig.DictConfig, alpha_optimizer_cfg: omegaconf.dictconfig.DictConfig, actor_optimizer_cfg: omegaconf.dictconfig.DictConfig, critic_optimizer_cfg: omegaconf.dictconfig.DictConfig, multitask_cfg: omegaconf.dictconfig.DictConfig, decoder_optimizer_cfg: omegaconf.dictconfig.DictConfig, encoder_optimizer_cfg: omegaconf.dictconfig.DictConfig, discount: float, init_temperature: float, actor_update_freq: int, critic_tau: float, critic_target_update_freq: int, encoder_tau: float, loss_reduction: str = 'mean', decoder_update_freq: int = 1, decoder_latent_lambda: float = 0.0, cfg_to_load_model: Optional[omegaconf.dictconfig.DictConfig] = None, should_complete_init: bool = True)
```

Bases: `mtrl.agent.sac.Agent`

SAC+AE algorithm.

Abstract agent class that every other agent should extend.

Parameters

- **env_obs_shape** (*List[int]*) – shape of the environment observation that the actor gets.
- **action_shape** (*List[int]*) – shape of the action vector that the actor produces.
- **action_range** (*Tuple[int, int]*) – min and max values for the action vector.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.
- **device** (*torch.device*) – device for the agent.

update_decoder (*batch*: *mtrl.replay_buffer.ReplayBufferSample*, *task_info*: *mtrl.agent.ds.task_info.TaskInfo*, *logger*: *mtrl.logger.Logger*, *step*: *int*, *kwargs_to_compute_gradient*: *Dict[str, Any]*) → *None*
 Update the decoder component.

Parameters

- **batch** (*ReplayBufferSample*) – batch from the replay buffer.
- **task_info** (*TaskInfo*) – task_info object.
- **logger** (*[Logger]*) – logger object.
- **step** (*int*) – step for tracking the training of the agent.
- **kwargs_to_compute_gradient** (*Dict[str, Any]*) –

mtrl.agent.utils module

mtrl.agent.utils.build_mlp (*input_dim*: *int*, *hidden_dim*: *int*, *output_dim*: *int*, *num_layers*: *int*) → *torch.nn.modules.module.Module*
 Utility function to build a mlp model. This assumes all the hidden layers are using the same dimensionality.

Parameters

- **input_dim** (*int*) – input dimension.
- **hidden_dim** (*int*) – dimension of the hidden layers.
- **output_dim** (*int*) – dimension of the output layer.
- **num_layers** (*int*) – number of layers in the mlp.

Returns [description]

Return type *ModelType*

mtrl.agent.utils.build_mlp_as_module_list (*input_dim*: *int*, *hidden_dim*: *int*, *output_dim*: *int*, *num_layers*: *int*) → *torch.nn.modules.module.Module*

Utility function to build a module list of layers. This assumes all the hidden layers are using the same dimensionality.

Parameters

- **input_dim** (*int*) – input dimension.
- **hidden_dim** (*int*) – dimension of the hidden layers.
- **output_dim** (*int*) – dimension of the output layer.
- **num_layers** (*int*) – number of layers in the mlp.

Returns [description]

Return type *ModelType*

```
class mtrl.agent.utils.eval_mode(*models)
```

Bases: object

Put the agent in the eval mode

```
mtrl.agent.utils.preprocess_obs(obs: torch.Tensor, bits=5) → torch.Tensor
```

Preprocessing image, see <https://arxiv.org/abs/1807.03039>.

```
mtrl.agent.utils.set_seed_everywhere(seed: int) → None
```

Set seed for reproducibility.

Parameters `seed(int)` – seed.

```
mtrl.agent.utils.soft_update_params(net: torch.nn.modules.module.Module, target_net: torch.nn.modules.module.Module, tau: float) → None
```

Perform soft update on the net using target net.

Parameters

- **net** (*[ModelType]*) – model to update.
- **target_net** (*ModelType*) – model to update with.
- **tau** (*float*) – control the extent of update.

```
mtrl.agent.utils.weight_init(m: torch.nn.modules.module.Module)
```

Custom weight init for Conv2D and Linear layers.

```
mtrl.agent.utils.weight_init_conv(m: torch.nn.modules.module.Module)
```

```
mtrl.agent.utils.weight_init_linear(m: torch.nn.modules.module.Module)
```

```
mtrl.agent.utils.weight_init_moe_layer(m: torch.nn.modules.module.Module)
```

mtrl.agent.wrapper module

```
class mtrl.agent.wrapper.Agent(env_obs_shape: List[int], action_shape: List[int], action_range: Tuple[int, int], multitask_cfg: omegaconf.dictconfig.DictConfig, agent_cfg: omegaconf.dictconfig.DictConfig, device: torch.device, cfg_to_load_model: Optional[omegaconf.dictconfig.DictConfig] = None, should_complete_init: bool = True)
```

Bases: `mtrl.agent.abstract.Agent`

This wrapper agent wraps over the other agents. It is useful for algorithms like PCGrad and GradNorm that can be used with many policies.

Parameters

- **env_obs_shape** (*List[int]*) – shape of the environment observation that the actor gets.
- **action_shape** (*List[int]*) – shape of the action vector that the actor produces.
- **action_range** (*Tuple[int, int]*) – min and max values for the action vector.
- **multitask_cfg** (*ConfigType*) – config for encoding the multitask knowledge.
- **agent_cfg** (*ConfigType*) – config for the agents that are wrapper over.
- **device** (*torch.device*) – device for the agent.
- **cfg_to_load_model** (*Optional[ConfigType]*, *optional*) – config to load the model from filesystem. Defaults to None.

- **should_complete_init** (*bool*, *optional*) – should call *complete_init* method. Defaults to True.

complete_init (*cfg_to_load_model*: *Optional[omegaconf.dictconfig.DictConfig]*)

Complete the init process.

The derived classes should implement this to perform different post-processing steps.

Parameters *cfg_to_load_model* (*ConfigType*) – config to load the model.

get_component_name_list_for_checkpointing () → List[Tuple[torch.nn.modules.module.Module, str]]

Get the list of tuples of (model, name) from the agent to checkpoint.

Returns list of tuples of (model, name).

Return type List[Tuple[ModelType, str]]

get_last_shared_layers (*component_name*: *str*) → Optional[List[torch.nn.modules.module.Module]]

Get the last shared layer for any given component.

Parameters *component_name* (*str*) – given component.

Returns list of layers.

Return type List[ModelType]

get_optimizer_name_list_for_checkpointing () → List[Tuple[torch.optim.optimizer.Optimizer, str]]

Get the list of tuples of (optimizer, name) from the agent to checkpoint.

Returns list of tuples of (optimizer, name).

Return type List[Tuple[OptimizerType, str]]

load (*model_dir*: *Optional[str]*, *step*: *Optional[int]*) → None

Load the agent.

Parameters

- **model_dir** (*Optional[str]*) – directory to load the model from.
- **step** (*Optional[int]*) – step for tracking the training of the agent.

sample_action (*multitask_obs*: *Dict[str, torch.Tensor]*, *modes*: *List[str]*)

Sample the action to perform.

Parameters

- **multitask_obs** (*ObsType*) – Observation from the multitask environment.
- **modes** (*List[str]*) – modes for sampling the action.

Returns sampled action.

Return type np.ndarray

save (*model_dir*: *str*, *step*: *int*, *retain_last_n*: *int*, *should_save_metadata*: *bool = True*) → None

Save the agent.

Parameters

- **model_dir** (*str*) – directory to save.
- **step** (*int*) – step for tracking the training of the agent.
- **retain_last_n** (*int*) – number of models to retain.

- **should_save_metadata** (*bool, optional*) – should training metadata be saved. Defaults to True.

save_components (*model_dir: str, step: int, retain_last_n: int*) → None

Save the different components of the agent.

Parameters

- **model_dir** (*str*) – directory to save.
- **step** (*int*) – step for tracking the training of the agent.
- **retain_last_n** (*int*) – number of models to retain.

save_optimizers (*model_dir: str, step: int, retain_last_n: int*) → None

Save the different optimizers of the agent.

Parameters

- **model_dir** (*str*) – directory to save.
- **step** (*int*) – step for tracking the training of the agent.
- **retain_last_n** (*int*) – number of models to retain.

select_action (*multitask_obs: Dict[str, torch.Tensor], modes: List[str]*)

Select the action to perform.

Parameters

- **multitask_obs** (*ObsType*) – Observation from the multitask environment.
- **modes** (*List[str]*) – modes for selecting the action.

Returns selected action.

Return type np.ndarray

train (*training: bool = True*)

Set the agent in training/evaluation mode

Parameters **training** (*bool, optional*) – should set in training mode. Defaults to True.

update (*replay_buffer: mtrl.replay_buffer.ReplayBuffer, logger: mtrl.logger.Logger, step: int, kwargs_to_compute_gradient: Optional[Dict[str, Any]] = None, buffer_index_to_sample: Optional[np.ndarray] = None*)

Update the agent.

Parameters

- **replay_buffer** (*ReplayBuffer*) – replay buffer to sample the data.
- **logger** (*Logger*) – logger for logging.
- **step** (*int*) – step for tracking the training progress.
- **kwargs_to_compute_gradient** (*Optional[Dict[str, Any]], optional*) – Defaults to None.
- **buffer_index_to_sample** (*Optional[np.ndarray], optional*) – if this parameter is specified, use these indices instead of sampling from the replay buffer. If this is set to *None*, sample from the replay buffer. **buffer_index_to_sample** Defaults to None.

Returns

index sampled (from the replay buffer) to train the model. If **buffer_index_to_sample** is not set to None, return **buffer_index_to_sample**.

Return type np.ndarray

Module contents

7.1.2 mtrl.app package

Submodules

mtrl.app.run module

This is the main entry point for the running the experiments.

`mtrl.app.run.run` (*config: omegaconf.dictconfig.DictConfig*) → None
Create and run the experiment.

Parameters `config` (*ConfigType*) – config for the experiment.

Module contents

7.1.3 mtrl.env package

Subpackages

mtrl.env.gym_1 package

Subpackages

mtrl.env.gym_1.utils package

Submodules

mtrl.env.gym_1.utils.framestack module

mtrl.env.gym_1.utils.sticky_observation module

Module contents

Submodules

mtrl.env.gym_1.cartpole module

mtrl.env.gym_1.half_cheetah module

Module contents

Submodules

mtrl.env.builder module

```
mtrl.env.builder.build_dmcontrol_vec_env(domain_name: str, task_name: str, prefix: str,
                                          make_kwargs: omegaconf.dictconfig.DictConfig,
                                          env_id_list: List[int], seed_list: List[int],
                                          mode_list: List[str]) → mtrl.env.vec_env.VecEnv

mtrl.env.builder.build_metaworld_vec_env(config: omegaconf.dictconfig.DictConfig,
                                          benchmark: metaworld.Benchmark,
                                          mode: str, env_id_to_task_map: Optional[Dict[str, metaworld.Task]]) → Tuple[gym.vector.async_vector_env.AsyncVectorEnv,
                                          Optional[Dict[str, Any]]]
```

mtrl.env.types module

Collection of types used in the env.

mtrl.env.vec_env module

```
class mtrl.env.vec_env.MetaWorldVecEnv(env_metadata: Dict[str, Any], env_fns, observation_space=None, action_space=None,
                                         shared_memory=True, copy=True, context=None,
                                         daemon=True, worker=None)

Bases: gym.vector.async_vector_env.AsyncVectorEnv

Return only every skip-th frame

create_multitask_obs (env_obs)

property ids

property mode

reset ()
    Reset all sub-environments and return a batch of initial observations.

    Returns observations – A batch of observations from the vectorized environment.

    Return type sample from observation_space

step (actions)
    Take an action for each sub-environments.

    Parameters actions (iterable of samples from action_space) – List of actions.

    Returns

    • observations (sample from observation_space) – A batch of observations from the vectorized environment.

    • rewards (np.ndarray instance (dtype np.float_)) – A vector of rewards from the vectorized environment.

    • dones (np.ndarray instance (dtype np.bool_)) – A vector whose entries indicate whether the episode has ended.

    • infos (list of dict) – A list of auxiliary diagnostic information dicts from sub-environments.
```



```
class mtrl.env.vec_env.VecEnv (env_metadata: Dict[str, Any], env_fns, observation_space=None,
                               action_space=None, shared_memory=True, copy=True, con-
                               text=None, daemon=True, worker=None)
    Bases: gym.vector.async_vector_env.AsyncVectorEnv

    Return only every skip-th frame

    property ids
    property mode
    reset ()
        Reset all sub-environments and return a batch of initial observations.

        Returns observations – A batch of observations from the vectorized environment.

        Return type sample from observation_space

    step (actions)
        Take an action for each sub-environments.

        Parameters actions (iterable of samples from action_space) – List of actions.

        Returns

- observations (sample from observation_space) – A batch of observations from the vectorized environment.
- rewards (np.ndarray instance (dtype np.float_)) – A vector of rewards from the vectorized environment.
- dones (np.ndarray instance (dtype np.bool_)) – A vector whose entries indicate whether the episode has ended.
- infos (list of dict) – A list of auxiliary diagnostic information dicts from sub-environments.

```

Module contents

```
mtrl.env.register_once (id, entry_point, **kwargs)
```

7.1.4 mtrl.experiment package

Submodules

mtrl.experiment.dmcontrol module

Class to interface with an Experiment

```
class mtrl.experiment.dmcontrol.Experiment (config: omegaconf.dictconfig.DictConfig, ex-
                                             periment_id: str = '0')
    Bases: mtrl.experiment.multitask.Experiment

    Experiment Class to manage the lifecycle of a multi-task model.
```

Parameters

- **config** (*ConfigType*) –
- **experiment_id** (*str, optional*) – Defaults to “0”.

evaluate_vec_env_of_tasks (*vec_env*: [mtrl.env.vec_env.VecEnv](#), *step*: *int*, *episode*: *int*)

Evaluate the agent's performance on the different environments, vectorized as a single instance of vectorized environment.

Since we are evaluating on multiple tasks, we track additional metadata to track which metric corresponds to which task.

Parameters

- **vec_env** ([VecEnv](#)) – vectorized environment.
- **step** (*int*) – step for tracking the training of the agent.
- **episode** (*int*) – episode for tracking the training of the agent.

get_action_when_evaluating_vec_env_of_tasks (*multitask_obs*: *Dict*[*str*, *Union*[*numpy.ndarray*, *str*, *int*, *float*]], *modes*: *List*[*str*]) → *torch.Tensor*

mtrl.experiment.experiment module

Experiment class manages the lifecycle of a model.

class `mtrl.experiment.experiment.Experiment` (*config*: *omegaconf.dictconfig.DictConfig*, *experiment_id*: *str* = '0')
Bases: `mtrl.utils.checkpointable.Checkpointable`

Experiment Class to manage the lifecycle of a model.

Parameters

- **config** (*ConfigType*) –
- **experiment_id** (*str*, *optional*) – Defaults to “0”.

build_envs () → *Tuple*[*Dict*[*str*, [mtrl.env.vec_env.VecEnv](#)], *Dict*[*str*, *gym.spaces.box.Box*]]
Subclasses should implement this method to build the environments.

Raises **NotImplementedError** – this method should be implemented by the subclasses.

Returns *Tuple* of environment dictionary and environment metadata.

Return type *Tuple*[*EnvsDictType*, *EnvMetaDataType*]

close_envs ()
Close all the environments.

load (*epoch*: *Optional*[*int*]) → *Any*
Load the object from a checkpoint.

Returns *Any*

periodic_save (*epoch*: *int*) → *None*
Periodically save the experiment.

This is a utility method, built on top of the *save* method. It performs an extra check of whether the experiment is configured to be saved during the current epoch. :param epoch: current epoch. :type epoch: *int*

run () → *None*
Run the experiment.

Raises **NotImplementedError** – This method should be implemented by the subclasses.

save (*epoch: int*) → Any
Save the object to a checkpoint.

Returns Any

startup_logs () → None
Write some logs at the start of the experiment.

`mtrl.experiment.experiment.get_env_metadata` (*env: gym.vector.async_vector_env.AsyncVectorEnv*,
max_episode_steps: Optional[int] = None,
ordered_task_list: Optional[List[str]] = None) → Dict[str, gym.spaces.box.Box]

Method to get the metadata from an environment

`mtrl.experiment.experiment.prepare_config` (*config: omegaconf.dictconfig.DictConfig*,
env_metadata: Dict[str, gym.spaces.box.Box])
→ omegaconf.dictconfig.DictConfig

Infer some config attributes during runtime.

Parameters

- **config** (*ConfigType*) – config to update.
- **env_metadata** (*EnvMetaDataType*) – metadata of the environment.

Returns updated config.

Return type ConfigType

mtrl.experiment.metaworld module

Class to interface with an Experiment

class `mtrl.experiment.metaworld.Experiment` (*config: omegaconf.dictconfig.DictConfig*, *experiment_id: str = '0'*)
Bases: `mtrl.experiment.multitask.Experiment`

Experiment Class

Experiment Class to manage the lifecycle of a multi-task model.

Parameters

- **config** (*ConfigType*) –
- **experiment_id** (*str, optional*) – Defaults to “0”.

build_envs ()
Build environments and return env-related metadata

collect_trajectory (*vec_env: mtrl.env.vec_env.VecEnv*, *num_steps: int*) → None
Collect some trajectories, by unrolling the policy (in train mode), and update the replay buffer. :param vec_env: environment to collect data from. :type vec_env: VecEnv :param num_steps: number of steps to collect data for. :type num_steps: int

create_env_id_to_index_map () → Dict[str, int]

create_eval_modes_to_env_ids ()
Map each eval mode to a list of environment index.

The eval modes are of the form *eval_xyz* where *xyz* specifies the specific type of evaluation. For example. *eval_interpolation* means that we are using interpolation environments for evaluation. The eval moe can also be set to just *eval*.

Returns

dictionary with different eval modes as keys and list of environment index as values.

Return type Dict[str, List[int]]

evaluate_vec_env_of_tasks (*vec_env*: [mtrl.env.vec_env.VecEnv](#), *step*: int, *episode*: int)

Evaluate the agent's performance on the different environments, vectorized as a single instance of vectorized environment.

Since we are evaluating on multiple tasks, we track additional metadata to track which metric corresponds to which task.

Parameters

- **vec_env** ([VecEnv](#)) – vectorized environment.
- **step** (*int*) – step for tracking the training of the agent.
- **episode** (*int*) – episode for tracking the training of the agent.

mtrl.experiment.multitask module

Experiment class manages the lifecycle of a multi-task model.

class `mtrl.experiment.multitask.Experiment` (*config*: *omegaconf.dictconfig.DictConfig*, *experiment_id*: str = '0')

Bases: `mtrl.experiment.experiment.Experiment`

Experiment Class to manage the lifecycle of a multi-task model.

Parameters

- **config** (*ConfigType*) –
- **experiment_id** (*str*, *optional*) – Defaults to “0”.

build_envs () → Tuple[Dict[str, [mtrl.env.vec_env.VecEnv](#)], Dict[str, gym.spaces.box.Box]]

Build environments and return env-related metadata

collect_trajectory (*vec_env*: [mtrl.env.vec_env.VecEnv](#), *num_steps*: int) → None

Collect some trajectories, by unrolling the policy (in train mode), and update the replay buffer. :param vec_env: environment to collect data from. :type vec_env: VecEnv :param num_steps: number of steps to collect data for. :type num_steps: int

create_eval_modes_to_env_ids () → Dict[str, List[int]]

Map each eval mode to a list of environment index.

The eval modes are of the form *eval_xyz* where *xyz* specifies the specific type of evaluation. For example. *eval_interpolation* means that we are using interpolation environments for evaluation. The eval mode can also be set to just *eval*.

Returns

dictionary with different eval modes as keys and list of environment index as values.

Return type Dict[str, List[int]]

run ()

Run the experiment.

mtrl.experiment.utils module

`mtrl.experiment.utils.clear` (*config: omegaconf.dictconfig.DictConfig*) → None
 Clear an experiment and delete all its data/metadata/logs given a config

Parameters `config` (*ConfigType*) – config of the experiment to be cleared

`mtrl.experiment.utils.get_dirs_to_delete_from_experiment` (*config: omegaconf.dictconfig.DictConfig*) → List[str]
 Return a list of dirs that should be deleted when clearing an experiment

Parameters `config` (*ConfigType*) – config of the experiment to be cleared

Returns List of directories to be deleted

Return type List[str]

`mtrl.experiment.utils.prepare_and_run` (*config: omegaconf.dictconfig.DictConfig*) → None
 Prepare an experiment and run the experiment.

Parameters `config` (*ConfigType*) – config of the experiment

Module contents

7.1.5 mtrl.utils package

Submodules

mtrl.utils.checkpointable module

Interface for the objects that can be checkpointed on the filesystem.

class `mtrl.utils.checkpointable.Checkpointable`
 Bases: `abc.ABC`

All classes that want to support checkpointing should extend this class.

abstract `load` (*args, **kwargs) → Any
 Load the object from a checkpoint.

Returns Any

abstract `save` (*args, **kwargs) → Any
 Save the object to a checkpoint.

Returns Any

mtrl.utils.config module

Code to interface with the config.

`mtrl.utils.config.dict_to_config(dictionary: Dict) → omegaconf.dictconfig.DictConfig`
Convert the dictionary to a config.

Parameters `dictionary` (*Dict*) – dictionary to convert.

Returns config made from the dictionary.

Return type `ConfigType`

`mtrl.utils.config.get_env_params_from_config(config: omegaconf.dictconfig.DictConfig) → omegaconf.dictconfig.DictConfig`
Get the params needed for building the environment from a config.

Parameters `config` (*ConfigType*) –

Returns params for building the environment, encoded as a config.

Return type `ConfigType`

`mtrl.utils.config.make_config_immutable(config: omegaconf.dictconfig.DictConfig) → omegaconf.dictconfig.DictConfig`

Set the config to be immutable.

Parameters `config` (*ConfigType*) –

Returns

Return type `ConfigType`

`mtrl.utils.config.make_config_mutable(config: omegaconf.dictconfig.DictConfig) → omegaconf.dictconfig.DictConfig`

Set the config to be mutable.

Parameters `config` (*ConfigType*) –

Returns

Return type `ConfigType`

`mtrl.utils.config.pretty_print(config, resolve: bool = True)`
Prettyprint the config.

Parameters

- **config** (*[type]*) –
- **resolve** (*bool, optional*) – should resolve the config before printing. Defaults to True.

`mtrl.utils.config.process_config(config: omegaconf.dictconfig.DictConfig, should_make_dir: bool = True) → omegaconf.dictconfig.DictConfig`

Process the config.

Parameters

- **config** (*ConfigType*) – config object to process.
- **should_make_dir** (*bool, optional*) – should make dir for saving logs, models etc? Defaults to True.

Returns processed config.

Return type `ConfigType`

`mtrl.utils.config.read_config_from_file` (*config_path*: *str*) → *omega-conf.dictconfig.DictConfig*

Read the config from filesystem.

Parameters `config_path` (*str*) – path to read config from.

Returns

Return type `ConfigType`

`mtrl.utils.config.set_struct` (*config*: *omegaconf.dictconfig.DictConfig*) → *omega-conf.dictconfig.DictConfig*

Set the struct flag in the config.

Parameters `config` (*ConfigType*) –

Returns

Return type `ConfigType`

`mtrl.utils.config.to_dict` (*config*: *omegaconf.dictconfig.DictConfig*) → `Dict[str, Any]`

Convert config to a dictionary.

Parameters `config` (*ConfigType*) –

Returns

Return type `Dict`

`mtrl.utils.config.unset_struct` (*config*: *omegaconf.dictconfig.DictConfig*) → *omega-conf.dictconfig.DictConfig*

Unset the struct flag in the config.

Parameters `config` (*ConfigType*) –

Returns

Return type `ConfigType`

mtrl.utils.types module

Collection of types used in the code.

mtrl.utils.utils module

Collection of utility functions

`mtrl.utils.utils.chunks` (*_list*: *List[T]*, *n*: *int*) → `Iterator[List[T]]`

Yield successive n-sized chunks from given list. Taken from <https://stackoverflow.com/questions/312443/how-do-you-split-a-list-into-evenly-sized-chunks>

Parameters

- `_list` (*List[T]*) – list to chunk.
- `n` (*int*) – size of chunks.

Yields `Iterator[List[T]]` – iterable over the chunks

`mtrl.utils.utils.flatten_list` (*_list*: *List[List[Any]]*) → `List[Any]`

Flatten a list of lists into a single list

Parameters `_list` (*List[List[Any]]*) – List of lists

Returns Flattened list

Return type List[Any]

`mtrl.utils.utils.get_current_commit_id()` → str
Get current commit id.

Returns current commit id.

Return type str

`mtrl.utils.utils.has_uncommitted_changes()` → bool
Check if there are uncommitted changes.

Returns whether there are uncommitted changes.

Return type bool

`mtrl.utils.utils.is_integer(n: Union[int, str, float])` → bool
Check if the given value can be interpreted as an integer.

Parameters `n` (Union[int, str, float]) – value to check.

Returns can be the value be interpreted as an integer.

Return type bool

`mtrl.utils.utils.make_dir(path: str)` → str
Make a directory, along with parent directories. Does not return an error if the directory already exists.

Parameters `path` (str) – path to make the directory.

Returns path of the new directory.

Return type str

`mtrl.utils.utils.set_seed(seed: int)` → None
Set the seed for python, numpy, and torch.

Parameters `seed` (int) – seed to set.

`mtrl.utils.utils.split_on_caps(input_str: str)` → List[str]
Split a given string at uppercase characters. Taken from: <https://stackoverflow.com/questions/2277352/split-a-string-at-uppercase-letters>

Parameters `input_str` (str) – string to split.

Returns splits of the given string.

Return type List[str]

mtrl.utils.video module

Utility to record the environment frames into a video.

class `mtrl.utils.video.VideoRecorder` (`dir_name`, `height=256`, `width=256`, `camera_id=0`, `fps=30`)

Bases: `object`

Class to record the environment frames into a video.

Parameters

- **dir_name** ([type]) – directory to save the recording.
- **height** (int, optional) – height of the frame. Defaults to 256.
- **width** (int, optional) – width of the frame. Defaults to 256.

- **camera_id**(*int*, *optional*) – id of the camera for recording. Defaults to 0.
- **fps**(*int*, *optional*) – frames-per-second for the recording. Defaults to 30.

init(*enabled=True*)

Initialize the recorder.

Parameters **enabled**(*bool*, *optional*) – should enable the recorder or not. Defaults to True.

record(*frame*, *env=None*)

Record the frames.

Parameters **env**(*[type]*) – environment to record the frames.

save(*file_name*)

Save the frames as video to *self.dir_name* in a file named *file_name*.

Parameters **file_name**(*[type]*) – name of the file to store the video frames.

Module contents

7.2 Submodules

7.3 mtrl.logger module

class mtrl.logger.AverageMeter

Bases: *mtrl.logger.Meter*

update(*value*, *n=1*)

value()

class mtrl.logger.CurrentMeter

Bases: *mtrl.logger.Meter*

update(*value*, *n=1*)

value()

class mtrl.logger.Logger(*log_dir*, *config*, *retain_logs: bool = False*)

Bases: *object*

dump(*step*)

log(*key*, *value*, *step*, *n=1*)

class mtrl.logger.Meter

Bases: *object*

update(*value*, *n=1*)

value()

class mtrl.logger.MetersGroup(*file_name*, *formatting*, *mode: str*, *retain_logs: bool*)

Bases: *object*

dump(*step*, *prefix*)

log(*key*, *value*, *n=1*)

mtrl.logger.**np_float32**(*val*)

```
mtrl.logger.np_int64(val)
mtrl.logger.serialize_log(val)
mtrl.logger.serialize_log(val: numpy.float32)
mtrl.logger.serialize_log(val: numpy.int64)
    Used by default.
```

7.4 mtrl.replay_buffer module

```
class mtrl.replay_buffer.ReplayBuffer(env_obs_shape, task_obs_shape, action_shape, ca-
                                     capacity, batch_size, device)
    Bases: object
    Buffer to store environment transitions.
    add(env_obs, action, reward, next_env_obs, done, task_obs)
    delete_from_filesystem(dir_to_delete_from: str)
    is_empty()
    load(save_dir)
    reset()
    sample(index=None) → mtrl.replay_buffer.ReplayBufferSample
    sample_an_index(index, total_number_of_environments) → mtrl.replay_buffer.ReplayBufferSample
        Return env_observations for only the given index
    save(save_dir, size_per_chunk: int, num_samples_to_save: int)

class mtrl.replay_buffer.ReplayBufferSample(env_obs: torch.Tensor, action: torch.Tensor,
                                             reward: torch.Tensor, next_env_obs:
                                             torch.Tensor, not_done: torch.Tensor,
                                             task_obs: torch.Tensor, buffer_index:
                                             torch.Tensor)
    Bases: object
    action
    buffer_index
    env_obs
    next_env_obs
    not_done
    reward
    task_obs
```

7.5 Module contents

COMMUNITY

Ask questions in the [chat](#) or [GitHub issues](#).

To contribute, open a [Pull Request \(PR\)](#)

INDICES AND TABLES

- `genindex`
- `modindex`
- `search`

BIBLIOGRAPHY

- [CBLR18] Zhao Chen, Vijay Badrinarayanan, Chen-Yu Lee, and Andrew Rabinovich. Gradnorm: gradient normalization for adaptive loss balancing in deep multitask networks. In *International Conference on Machine Learning*, 794–803. PMLR, 2018.
- [GKB+19] Carles Gelada, Saurabh Kumar, Jacob Buckman, Ofir Nachum, and Marc G Bellemare. Deepmdp: learning continuous latent space models for representation learning. In *International Conference on Machine Learning*, 2170–2179. PMLR, 2019.
- [PSDV+18] Ethan Perez, Florian Strub, Harm De Vries, Vincent Dumoulin, and Aaron Courville. Film: visual reasoning with a general conditioning layer. In *Proceedings of the AAAI Conference on Artificial Intelligence*, volume 32. 2018.
- [TBC+17] Yee Whye Teh, Victor Bapst, Wojciech Marian Czarnecki, John Quan, James Kirkpatrick, Raia Hadsell, Nicolas Heess, and Razvan Pascanu. Distal: robust multitask reinforcement learning. *arXiv preprint arXiv:1707.04175*, 2017.
- [YXWW20] Ruihan Yang, Huazhe Xu, Yi Wu, and Xiaolong Wang. Multi-task reinforcement learning with soft modularization. *arXiv preprint arXiv:2003.13661*, 2020.
- [YKG+20] Tianhe Yu, Saurabh Kumar, Abhishek Gupta, Sergey Levine, Karol Hausman, and Chelsea Finn. Gradient surgery for multi-task learning. *arXiv preprint arXiv:2001.06782*, 2020.
- [YQH+20] Tianhe Yu, Deirdre Quillen, Zhanpeng He, Ryan Julian, Karol Hausman, Chelsea Finn, and Sergey Levine. Meta-world: a benchmark and evaluation for multi-task and meta reinforcement learning. In *Conference on Robot Learning*, 1094–1100. PMLR, 2020.
- [ZSKP20] Amy Zhang, Shagun Sodhani, Khimya Khetarpal, and Joelle Pineau. Multi-task reinforcement learning as a hidden-parameter block mdp. *arXiv preprint arXiv:2007.07206*, 2020.

PYTHON MODULE INDEX

m

- `mtrl`, 71
- `mtrl.agent`, 59
 - `abstract`, 39
 - `components`, 38
 - `actor`, 17
 - `base`, 20
 - `critic`, 20
 - `decoder`, 22
 - `encoder`, 23
 - `hipbmdp_theta`, 27
 - `moe_layer`, 28
 - `reward_decoder`, 33
 - `components.soft_modularization`, 33
 - `components.task_encoder`, 34
 - `components.transition_model`, 35
- `deepmdp`, 42
- `distral`, 43
- `ds`, 39
 - `mt_obs`, 38
 - `task_info`, 38
- `grad_manipulation`, 47
- `gradnorm`, 48
- `hipbmdp`, 49
- `pcgrad`, 50
- `sac`, 50
- `sac_ae`, 54
- `utils`, 55
- `wrapper`, 56

- `mtrl.app`, 59
- `run`, 59
- `mtrl.env`, 61
- `builder`, 60
- `types`, 60
- `vec_env`, 60
- `mtrl.experiment`, 65
- `dmcontrol`, 61
- `experiment`, 62
- `metaworld`, 63
- `multitask`, 64
- `utils`, 65
- `logger`, 69
- `replay_buffer`, 70
- `utils`, 69
- `checkpointable`, 65
- `config`, 66
- `types`, 67
- `utils`, 67
- `video`, 68

A

act() (*mtrl.agent.sac.Agent* method), 51
 action (*mtrl.replay_buffer.ReplayBufferSample* attribute), 70
 Actor (class in *mtrl.agent.components.actor*), 17
 add() (*mtrl.replay_buffer.ReplayBuffer* method), 70
 Agent (class in *mtrl.agent.abstract*), 39
 Agent (class in *mtrl.agent.deepmdp*), 42
 Agent (class in *mtrl.agent.distral*), 43
 Agent (class in *mtrl.agent.grad_manipulation*), 47
 Agent (class in *mtrl.agent.gradnorm*), 48
 Agent (class in *mtrl.agent.hipbmdp*), 49
 Agent (class in *mtrl.agent.pcgrad*), 50
 Agent (class in *mtrl.agent.sac*), 50
 Agent (class in *mtrl.agent.sac_ae*), 54
 Agent (class in *mtrl.agent.wrapper*), 56
 apply_vector_grad_to_parameters() (in module *mtrl.agent.pcgrad*), 50
 AttentionBasedExperts (class in *mtrl.agent.components.moe_layer*), 28
 AverageMeter (class in *mtrl.logger*), 69

B

BaseActor (class in *mtrl.agent.components.actor*), 18
 buffer_index (*mtrl.replay_buffer.ReplayBufferSample* attribute), 70
 build_dmcontrol_vec_env() (in module *mtrl.env.builder*), 60
 build_envs() (*mtrl.experiment.experiment.Experiment* method), 62
 build_envs() (*mtrl.experiment.metaworld.Experiment* method), 63
 build_envs() (*mtrl.experiment.multitask.Experiment* method), 64
 build_metaworld_vec_env() (in module *mtrl.env.builder*), 60
 build_mlp() (in module *mtrl.agent.utils*), 55
 build_mlp_as_module_list() (in module *mtrl.agent.utils*), 55
 build_model() (*mtrl.agent.components.critic.QFunction* method), 21

C

check_if_should_use_multi_head_policy() (in module *mtrl.agent.components.actor*), 19
 check_if_should_use_task_encoder() (in module *mtrl.agent.components.actor*), 19
 Checkpointable (class in *mtrl.utils.checkpointable*), 65
 chunks() (in module *mtrl.utils.utils*), 67
 clear() (in module *mtrl.experiment.utils*), 65
 close_envs() (*mtrl.experiment.experiment.Experiment* method), 62
 ClusterOfExperts (class in *mtrl.agent.components.moe_layer*), 29
 collect_trajectory() (*mtrl.experiment.metaworld.Experiment* method), 63
 collect_trajectory() (in *mtrl.experiment.multitask.Experiment* method), 64
 complete_init() (*mtrl.agent.abstract.Agent* method), 39
 complete_init() (*mtrl.agent.distral.Agent* method), 43
 complete_init() (*mtrl.agent.distral.DistilledAgent* method), 45
 complete_init() (*mtrl.agent.sac.Agent* method), 51
 complete_init() (*mtrl.agent.wrapper.Agent* method), 57
 Component (class in *mtrl.agent.components.base*), 20
 compute_grad (*mtrl.agent.ds.task_info.TaskInfo* attribute), 38
 copy_conv_weights_from() (*mtrl.agent.components.encoder.Encoder* method), 23
 copy_conv_weights_from() (*mtrl.agent.components.encoder.FeedForwardEncoder* method), 24
 copy_conv_weights_from() (*mtrl.agent.components.encoder.MixtureofExpertsEncoder* method), 26
 copy_conv_weights_from() (*mtrl.agent.components.encoder.PixelEncoder*

method), 26
 create_env_id_to_index_map()
 (mtrl.experiment.metaworld.Experiment
 method), 63
 create_eval_modes_to_env_ids()
 (mtrl.experiment.metaworld.Experiment
 method), 63
 create_eval_modes_to_env_ids()
 (mtrl.experiment.multitask.Experiment
 method), 64
 create_multitask_obs()
 (mtrl.env.vec_env.MetaWorldVecEnv method),
 60
 Critic (class in mtrl.agent.components.critic), 20
 CurrentMeter (class in mtrl.logger), 69

D

delete_from_filesystem()
 (mtrl.replay_buffer.ReplayBuffer method),
 70
 DeterministicTransitionModel (class in
 mtrl.agent.components.transition_model), 35
 dict_to_config() (in module mtrl.utils.config), 66
 DistilledAgent (class in mtrl.agent.distral), 44
 dump() (mtrl.logger.Logger method), 69
 dump() (mtrl.logger.MetersGroup method), 69

E

EMBEDDING (mtrl.agent.components.hipbmdp_theta.ThetaSamplingStrategy
 attribute), 28
 encode() (mtrl.agent.components.actor.Actor method),
 17
 encode() (mtrl.agent.components.actor.BaseActor
 method), 19
 encode() (mtrl.agent.components.critic.Critic
 method), 20
 Encoder (class in mtrl.agent.components.encoder), 23
 encoding (mtrl.agent.ds.task_info.TaskInfo attribute),
 38
 EnsembleOfExperts (class in
 mtrl.agent.components.moe_layer), 30
 env_index (mtrl.agent.ds.task_info.TaskInfo attribute),
 38
 env_index (mtrl.agent.grad_manipulation.EnvMetadata
 attribute), 48
 env_index_count (mtrl.agent.grad_manipulation.EnvMetadata
 attribute), 48
 env_obs (mtrl.agent.ds.mt_obs.MTObs attribute), 38
 env_obs (mtrl.replay_buffer.ReplayBufferSample at-
 tribute), 70
 EnvMetadata (class in mtrl.agent.grad_manipulation),
 48
 eval_mode (class in mtrl.agent.utils), 55

evaluate_vec_env_of_tasks()
 (mtrl.experiment.dmcontrol.Experiment
 method), 61
 evaluate_vec_env_of_tasks()
 (mtrl.experiment.metaworld.Experiment
 method), 64
 Experiment (class in mtrl.experiment.dmcontrol), 61
 Experiment (class in mtrl.experiment.experiment), 62
 Experiment (class in mtrl.experiment.metaworld), 63
 Experiment (class in mtrl.experiment.multitask), 64
 extra_repr() (mtrl.agent.components.moe_layer.Linear
 method), 31

F

FeedForward (class in
 mtrl.agent.components.moe_layer), 30
 FeedForwardEncoder (class in
 mtrl.agent.components.encoder), 23
 FiLM (class in mtrl.agent.components.encoder), 24
 flatten_list() (in module mtrl.utils.utils), 67
 forward() (mtrl.agent.components.actor.Actor
 method), 18
 forward() (mtrl.agent.components.actor.BaseActor
 method), 19
 forward() (mtrl.agent.components.critic.Critic
 method), 21
 forward() (mtrl.agent.components.critic.QFunction
 method), 21
 forward() (mtrl.agent.components.decoder.PixelDecoder
 method), 22
 forward() (mtrl.agent.components.encoder.Encoder
 method), 23
 forward() (mtrl.agent.components.encoder.FeedForwardEncoder
 method), 24
 forward() (mtrl.agent.components.encoder.FiLM
 method), 24
 forward() (mtrl.agent.components.encoder.IdentityEncoder
 method), 25
 forward() (mtrl.agent.components.encoder.MixtureofExpertsEncoder
 method), 26
 forward() (mtrl.agent.components.encoder.PixelEncoder
 method), 26
 forward() (mtrl.agent.components.hipbmdp_theta.ThetaModel
 method), 27
 forward() (mtrl.agent.components.moe_layer.AttentionBasedExperts
 method), 29
 forward() (mtrl.agent.components.moe_layer.FeedForward
 method), 30
 forward() (mtrl.agent.components.moe_layer.Linear
 method), 31
 forward() (mtrl.agent.components.moe_layer.MixtureOfExperts
 method), 32
 forward() (mtrl.agent.components.reward_decoder.RewardDecoder
 method), 33

<code>forward()</code> (<code>mtrl.agent.components.soft_modularization.RoutingNetwork</code> method), 33	<code>forward()</code> (<code>mtrl.agent.components.transition_model.DeterministicTransitionModel</code> method), 36
<code>forward()</code> (<code>mtrl.agent.components.soft_modularization.SoftModularizedMLP</code> method), 34	<code>forward()</code> (<code>mtrl.agent.components.transition_model.ProbabilisticTransitionModel</code> method), 36
<code>forward()</code> (<code>mtrl.agent.components.task_encoder.TaskEncoder</code> method), 35	<code>forward()</code> (<code>mtrl.agent.components.transition_model.TransitionModelUpper.Agent</code> method), 57
<code>forward()</code> (<code>mtrl.agent.components.transition_model.DeterministicTransitionModel</code> method), 35	<code>forward_conv()</code> (<code>mtrl.agent.components.encoder.PixelEncoder</code> method), 27
<code>forward()</code> (<code>mtrl.agent.components.transition_model.ProbabilisticTransitionModel</code> method), 36	<code>forward_conv()</code> (<code>mtrl.agent.abstract.Agent</code> method), 39
<code>forward()</code> (<code>mtrl.agent.components.transition_model.TransitionModel</code> method), 32	<code>get_last_shared_layers()</code> (<code>mtrl.agent.components.encoder.PixelEncoder</code> method), 27
<code>get_last_shared_layers()</code> (<code>mtrl.agent.components.encoder.PixelEncoder</code> method), 27	<code>get_optimizer_name_list_for_checkpointing()</code> (<code>mtrl.agent.components.encoder.PixelEncoder</code> method), 27
<code>get_mask()</code> (<code>mtrl.agent.components.moe_layer.MaskCache</code> method), 32	<code>get_optimizer_name_list_for_checkpointing()</code> (<code>mtrl.agent.components.encoder.PixelEncoder</code> method), 27

G

gaussian_kld() (in module mtrl.agent.distral), 47
 get_action_when_evaluating_vec_env_of_tasks(shuffled_task_indices) (mtrl.experiment.dmcontrol.Experiment method), 62
 get_alpha() (mtrl.agent.sac.Agent method), 51
 get_component_name_list_for_checkpointing() (mtrl.agent.abstract.Agent method), 39
 get_component_name_list_for_checkpointing() (mtrl.agent.wrapper.Agent method), 57
 get_current_commit_id() (in module mtrl.utils.utils), 68
 get_dirs_to_delete_from_experiment() (in module mtrl.experiment.utils), 65
 get_env_metadata() (in module mtrl.experiment.experiment), 63
 get_env_params_from_config() (in module mtrl.utils.config), 66
 get_last_shared_layers() (mtrl.agent.abstract.Agent method), 39
 get_last_shared_layers() (mtrl.agent.components.actor.Actor method), 18
 get_last_shared_layers() (mtrl.agent.components.base.Component method), 20
 get_last_shared_layers() (mtrl.agent.components.critic.Critic method), 21
 get_last_shared_layers() (mtrl.agent.components.critic.QFunction method), 22
 get_last_shared_layers() (mtrl.agent.components.decoder.PixelDecoder method), 22
 get_last_shared_layers() (mtrl.agent.components.reward_decoder.RewardDecoder method), 33
 get_last_shared_layers() (mtrl.agent.components.wrapper.Agent method), 51
 get_task_encoding() (mtrl.agent.hipbmdp.Agent method), 49
 get_task_encoding() (mtrl.agent.sac.Agent method), 51
 get_task_info() (mtrl.agent.sac.Agent method), 52
 H
 has_uncommitted_changes() (in module mtrl.utils.utils), 68
 I
 IdentityEncoder (class in mtrl.agent.components.encoder), 25
 ids() (mtrl.env.vec_env.MetaWorldVecEnv property), 60
 ids() (mtrl.env.vec_env.VecEnv property), 61
 init() (mtrl.utils.video.VideoRecorder method), 69
 is_empty() (mtrl.replay_buffer.ReplayBuffer method), 70
 is_integer() (in module mtrl.utils.utils), 68
 L
 Linear (class in mtrl.agent.components.moe_layer), 31
 load() (mtrl.agent.abstract.Agent method), 39
 load() (mtrl.agent.distral.Agent method), 43
 load() (mtrl.agent.distral.DistilledAgent method), 45
 load() (mtrl.agent.distral.TaskAgent method), 46
 load() (mtrl.agent.wrapper.Agent method), 57
 load() (mtrl.experiment.experiment.Experiment method), 62
 load() (mtrl.replay_buffer.ReplayBuffer method), 70
 load() (mtrl.utils.checkpointable.Checkpointable method), 65
 load_latest_step() (mtrl.agent.abstract.Agent method), 40

H

```
has_uncommitted_changes() (in module
    mtrl.utils.utils), 68
```

```
IdentityEncoder (class in
    mtrl.agent.components.encoder), 25
ids () (mtrl.env.vec_env.MetaWorldVecEnv property),
    60
ids () (mtrl.env.vec_env.VecEnv property), 61
init () (mtrl.utils.video.VideoRecorder method), 69
is_empty () (mtrl.replay_buffer.ReplayBuffer method),
    70
is_integer () (in module mtrl.utils.utils), 68
```

L

```

Linear (class in mtrl.agent.components.moe_layer), 31
load () (mtrl.agent.abstract.Agent method), 39
load () (mtrl.agent.distral.Agent method), 43
load () (mtrl.agent.distral.DistilledAgent method), 45
load () (mtrl.agent.distral.TaskAgent method), 46
load () (mtrl.agent.wrapper.Agent method), 57
load () (mtrl.experiment.experiment.Experiment
method), 62
load () (mtrl.replay_buffer.ReplayBuffer method), 70
load () (mtrl.utils.checkpointable.Checkpointable
Decoder method), 65
load_latest_step () (mtrl.agent.abstract.Agent
method), 40

```

[load_latest_step\(\)](#) (*mtrl.agent.distral.Agent method*), 43
[load_latest_step\(\)](#) (*mtrl.agent.distral.DistilledAgent method*), 45
[load_latest_step\(\)](#) (*mtrl.agent.distral.TaskAgent method*), 46
[load_metadata\(\)](#) (*mtrl.agent.abstract.Agent method*), 40
[log\(\)](#) (*mtrl.logger.Logger method*), 69
[log\(\)](#) (*mtrl.logger.MetersGroup method*), 69
[Logger](#) (class in *mtrl.logger*), 69

M

[make_config_immutable\(\)](#) (in module *mtrl.utils.config*), 66
[make_config_mutable\(\)](#) (in module *mtrl.utils.config*), 66
[make_decoder\(\)](#) (in module *mtrl.agent.components.decoder*), 23
[make_dir\(\)](#) (in module *mtrl.utils.utils*), 68
[make_encoder\(\)](#) (in module *mtrl.agent.components.encoder*), 27
[make_model\(\)](#) (*mtrl.agent.components.actor.Actor method*), 18
[make_transition_model\(\)](#) (in module *mtrl.agent.components.transition_model*), 38
[mask_cache](#) (*mtrl.agent.components.moe_layer.OneToOneExperts* attribute), 32
[MaskCache](#) (class in *mtrl.agent.components.moe_layer*), 31
[MEAN](#) (*mtrl.agent.components.hipbmdp_theta.ThetaSamplingStrategy* attribute), 28
[MEAN_TRAIN](#) (*mtrl.agent.components.hipbmdp_theta.ThetaSamplingStrategy* attribute), 28
[MetaWorldVecEnv](#) (class in *mtrl.env.vec_env*), 60
[Meter](#) (class in *mtrl.logger*), 69
[MetersGroup](#) (class in *mtrl.logger*), 69
[MixtureOfExperts](#) (class in *mtrl.agent.components.moe_layer*), 32
[MixtureofExpertsEncoder](#) (class in *mtrl.agent.components.encoder*), 25
[mode\(\)](#) (*mtrl.env.vec_env.MetaWorldVecEnv* property), 60
[mode\(\)](#) (*mtrl.env.vec_env.VecEnv* property), 61
[module](#)
 [mtrl](#), 71
 [mtrl.agent](#), 59
 [mtrl.agent.abstract](#), 39
 [mtrl.agent.components](#), 38
 [mtrl.agent.components.actor](#), 17
 [mtrl.agent.components.base](#), 20
 [mtrl.agent.components.critic](#), 20
 [mtrl.agent.components.decoder](#), 22
 [mtrl.agent.components.encoder](#), 23
 [mtrl.agent.components.hipbmdp_theta](#), 27
 [mtrl.agent.components.moe_layer](#), 28
 [mtrl.agent.components.reward_decoder](#), 33
 [mtrl.agent.components.soft_modularization](#), 33
 [mtrl.agent.components.task_encoder](#), 34
 [mtrl.agent.components.transition_model](#), 35
 [mtrl.agent.deepmdp](#), 42
 [mtrl.agent.distral](#), 43
 [mtrl.agent.ds](#), 39
 [mtrl.agent.ds.mt_obs](#), 38
 [mtrl.agent.ds.task_info](#), 38
 [mtrl.agent.grad_manipulation](#), 47
 [mtrl.agent.gradnorm](#), 48
 [mtrl.agent.hipbmdp](#), 49
 [mtrl.agent.pcgrad](#), 50
 [mtrl.agent.sac](#), 50
 [mtrl.agent.sac_ae](#), 54
 [mtrl.agent.utils](#), 55
 [mtrl.agent.wrapper](#), 56
 [mtrl.app](#), 59
 [mtrl.app.run](#), 59
 [mtrl.env](#), 61
 [mtrl.env.builder](#), 60
 [mtrl.env.types](#), 60
 [mtrl.env.vec_env](#), 60
 [mtrl.experiment](#), 65
 [mtrl.experiment.dmcontrol](#), 61
 [mtrl.experiment.experiment](#), 62
 [mtrl.experiment.metaworld](#), 63
 [mtrl.experiment.multitask](#), 64
 [mtrl.experiment.utils](#), 65
 [mtrl.logger](#), 69
 [mtrl.replay_buffer](#), 70
 [mtrl.utils](#), 69
 [mtrl.utils.checkpointable](#), 65
 [mtrl.utils.config](#), 66
 [mtrl.utils.types](#), 67
 [mtrl.utils.utils](#), 67
 [mtrl.utils.video](#), 68
 [MTObs](#) (class in *mtrl.agent.ds.mt_obs*), 38
[mtrl](#)
 module, 71
[mtrl.agent](#)
 module, 59
[mtrl.agent.abstract](#)
 module, 39
[mtrl.agent.components](#)

module, 38
 mtrl.agent.components.actor
 module, 17
 mtrl.agent.components.base
 module, 20
 mtrl.agent.components.critic
 module, 20
 mtrl.agent.components.decoder
 module, 22
 mtrl.agent.components.encoder
 module, 23
 mtrl.agent.components.hipbmdp_theta
 module, 27
 mtrl.agent.components.moe_layer
 module, 28
 mtrl.agent.components.reward_decoder
 module, 33
 mtrl.agent.components.soft_modularization
 module, 33
 mtrl.agent.components.task_encoder
 module, 34
 mtrl.agent.components.transition_model
 module, 35
 mtrl.agent.deepmdp
 module, 42
 mtrl.agent.distral
 module, 43
 mtrl.agent.ds
 module, 39
 mtrl.agent.ds.mt_obs
 module, 38
 mtrl.agent.ds.task_info
 module, 38
 mtrl.agent.grad_manipulation
 module, 47
 mtrl.agent.gradnorm
 module, 48
 mtrl.agent.hipbmdp
 module, 49
 mtrl.agent.pcgrad
 module, 50
 mtrl.agent.sac
 module, 50
 mtrl.agent.sac_ae
 module, 54
 mtrl.agent.utils
 module, 55
 mtrl.agent.wrapper
 module, 56
 mtrl.app
 module, 59
 mtrl.app.run
 module, 59
 mtrl.env

module, 61
 mtrl.env.builder
 module, 60
 mtrl.env.types
 module, 60
 mtrl.env.vec_env
 module, 60
 mtrl.experiment
 module, 65
 mtrl.experiment.dmcontrol
 module, 61
 mtrl.experiment.experiment
 module, 62
 mtrl.experiment.metaworld
 module, 63
 mtrl.experiment.multitask
 module, 64
 mtrl.experiment.utils
 module, 65
 mtrl.logger
 module, 69
 mtrl.replay_buffer
 module, 70
 mtrl.utils
 module, 69
 mtrl.utils.checkpointable
 module, 65
 mtrl.utils.config
 module, 66
 mtrl.utils.types
 module, 67
 mtrl.utils.utils
 module, 67
 mtrl.utils.video
 module, 68

N

next_env_obs (*mtrl.replay_buffer.ReplayBufferSample*
 attribute), 70
 not_done (*mtrl.replay_buffer.ReplayBufferSample* *at-*
 tribute), 70
 np_float32 () (*in module mtrl.logger*), 69
 np_int64 () (*in module mtrl.logger*), 69

O

OneToOneExperts (class *in*
 mtrl.agent.components.moe_layer), 32

P

patch_agent () (*mtrl.agent.distral.TaskAgent*
 method), 46
 periodic_save () (*mtrl.experiment.experiment.Experiment*
 method), 62

PixelDecoder (class in mtrl.agent.components.decoder), 22
PixelEncoder (class in mtrl.agent.components.encoder), 26
prepare_and_run() (in module mtrl.experiment.utils), 65
prepare_config() (in module mtrl.experiment.experiment), 63
preprocess_obs() (in module mtrl.agent.utils), 56
pretty_print() (in module mtrl.utils.config), 66
ProbabilisticTransitionModel (class in mtrl.agent.components.transition_model), 36
process_config() (in module mtrl.utils.config), 66

Q

QFunction (class in mtrl.agent.components.critic), 21

R

read_config_from_file() (in module mtrl.utils.config), 66
record() (mtrl.utils.video.VideoRecorder method), 69
register_once() (in module mtrl.env), 61
reparameterize() (mtrl.agent.components.encoder.PixelEncoder method), 27
ReplayBuffer (class in mtrl.replay_buffer), 70
ReplayBufferSample (class in mtrl.replay_buffer), 70
reset() (mtrl.env.vec_env.MetaWorldVecEnv method), 60
reset() (mtrl.env.vec_env.VecEnv method), 61
reset() (mtrl.replay_buffer.ReplayBuffer method), 70
reward (mtrl.replay_buffer.ReplayBufferSample attribute), 70
RewardDecoder (class in mtrl.agent.components.reward_decoder), 33
RoutingNetwork (class in mtrl.agent.components.soft_modularization), 33
run() (in module mtrl.app.run), 59
run() (mtrl.experiment.experiment.Experiment method), 62
run() (mtrl.experiment.multitask.Experiment method), 64

S

sample() (mtrl.replay_buffer.ReplayBuffer method), 70
sample_action() (mtrl.agent.abstract.Agent method), 40
sample_action() (mtrl.agent.distral.Agent method), 44
sample_action() (mtrl.agent.distral.DistilledAgent method), 45
sample_action() (mtrl.agent.sac.Agent method), 52
sample_action() (mtrl.agent.wrapper.Agent method), 57
sample_an_index() (mtrl.replay_buffer.ReplayBuffer method), 70
sample_prediction() (mtrl.agent.components.transition_model.DeterministicTransitionModel method), 36
sample_prediction() (mtrl.agent.components.transition_model.ProbabilisticTransitionModel method), 37
sample_prediction() (mtrl.agent.components.transition_model.TransitionModel method), 37
save() (mtrl.agent.abstract.Agent method), 40
save() (mtrl.agent.distral.Agent method), 44
save() (mtrl.agent.distral.DistilledAgent method), 45
save() (mtrl.agent.distral.TaskAgent method), 46
save() (mtrl.agent.wrapper.Agent method), 57
save() (mtrl.experiment.experiment.Experiment method), 62
save() (mtrl.replay_buffer.ReplayBuffer method), 70
save() (mtrl.utils.checkpointable.Checkpointable method), 65
save() (mtrl.utils.video.VideoRecorder method), 69
save_components() (mtrl.agent.abstract.Agent method), 40
save_components() (mtrl.agent.wrapper.Agent method), 58
save_components_or_optimizers() (mtrl.agent.abstract.Agent method), 40
save_metadata() (mtrl.agent.abstract.Agent method), 41
save_optimizers() (mtrl.agent.abstract.Agent method), 41
save_optimizers() (mtrl.agent.wrapper.Agent method), 58
select_action() (mtrl.agent.abstract.Agent method), 41
select_action() (mtrl.agent.distral.Agent method), 44
select_action() (mtrl.agent.distral.DistilledAgent method), 45
select_action() (mtrl.agent.sac.Agent method), 52
select_action() (mtrl.agent.wrapper.Agent method), 58
serialize_log() (in module mtrl.logger), 70
set_seed() (in module mtrl.utils.utils), 68
set_seed_everywhere() (in module mtrl.agent.utils), 56
set_struct() (in module mtrl.utils.config), 67
soft_update_params() (in module mtrl.agent.utils), 56
SoftModularizedMLP (class in

[mtrl.agent.components.soft_modularization](#)),
[34](#)
[split_on_caps\(\)](#) (in module [mtrl.utils.utils](#)), [68](#)
[startup_logs\(\)](#) ([mtrl.experiment.experiment.Experiment](#)
[method](#)), [63](#)
[step\(\)](#) ([mtrl.env.vec_env.MetaWorldVecEnv](#) [method](#)),
[60](#)
[step\(\)](#) ([mtrl.env.vec_env.VecEnv](#) [method](#)), [61](#)

T

[task_info\(\)](#) ([mtrl.agent.ds.mt_obs.MTObs](#) [attribute](#)), [38](#)
[task_obs\(\)](#) ([mtrl.agent.ds.mt_obs.MTObs](#) [attribute](#)), [38](#)
[task_obs\(\)](#) ([mtrl.replay_buffer.ReplayBufferSample](#) [attribute](#)), [70](#)
[TaskAgent](#) (class in [mtrl.agent.distral](#)), [46](#)
[TaskEncoder](#) (class in [mtrl.agent.components.task_encoder](#)), [34](#)
[TaskInfo](#) (class in [mtrl.agent.ds.task_info](#)), [38](#)
[ThetaModel](#) (class in [mtrl.agent.components.hipbmdp_theta](#)), [27](#)
[ThetaSamplingStrategy](#) (class in [mtrl.agent.components.hipbmdp_theta](#)), [28](#)
[tie_weights\(\)](#) (in module [mtrl.agent.components.encoder](#)), [27](#)
[to_dict\(\)](#) (in module [mtrl.utils.config](#)), [67](#)
[train\(\)](#) ([mtrl.agent.abstract.Agent](#) [method](#)), [41](#)
[train\(\)](#) ([mtrl.agent.distral.Agent](#) [method](#)), [44](#)
[train\(\)](#) ([mtrl.agent.distral.DistilledAgent](#) [method](#)), [45](#)
[train\(\)](#) ([mtrl.agent.sac.Agent](#) [method](#)), [52](#)
[train\(\)](#) ([mtrl.agent.wrapper.Agent](#) [method](#)), [58](#)
[training\(\)](#) ([mtrl.agent.components.actor.Actor](#) [attribute](#)), [18](#)
[training\(\)](#) ([mtrl.agent.components.actor.BaseActor](#) [attribute](#)), [19](#)
[training\(\)](#) ([mtrl.agent.components.base.Component](#) [attribute](#)), [20](#)
[training\(\)](#) ([mtrl.agent.components.critic.Critic](#) [attribute](#)), [21](#)
[training\(\)](#) ([mtrl.agent.components.critic.QFunction](#) [attribute](#)), [22](#)
[training\(\)](#) ([mtrl.agent.components.decoder.PixelDecoder](#) [attribute](#)), [23](#)
[training\(\)](#) ([mtrl.agent.components.encoder.Encoder](#) [attribute](#)), [23](#)
[training\(\)](#) ([mtrl.agent.components.encoder.FeedForwardEncoder](#) [attribute](#)), [24](#)
[training\(\)](#) ([mtrl.agent.components.encoder.FiLM](#) [attribute](#)), [25](#)
[training\(\)](#) ([mtrl.agent.components.encoder.IdentityEncoder](#) [attribute](#)), [25](#)
[training\(\)](#) ([mtrl.agent.components.encoder.MixtureOfExpertsEncoder](#) [attribute](#)), [26](#)
[training\(\)](#) ([mtrl.agent.components.encoder.PixelEncoder](#) [attribute](#)), [27](#)
[training\(\)](#) ([mtrl.agent.components.hipbmdp_theta.ThetaModel](#) [attribute](#)), [28](#)
[training\(\)](#) ([mtrl.agent.components.moe_layer.AttentionBasedExperts](#) [attribute](#)), [29](#)
[training\(\)](#) ([mtrl.agent.components.moe_layer.ClusterOfExperts](#) [attribute](#)), [30](#)
[training\(\)](#) ([mtrl.agent.components.moe_layer.EnsembleOfExperts](#) [attribute](#)), [30](#)
[training\(\)](#) ([mtrl.agent.components.moe_layer.FeedForward](#) [attribute](#)), [31](#)
[training\(\)](#) ([mtrl.agent.components.moe_layer.Linear](#) [attribute](#)), [31](#)
[training\(\)](#) ([mtrl.agent.components.moe_layer.MixtureOfExperts](#) [attribute](#)), [32](#)
[training\(\)](#) ([mtrl.agent.components.moe_layer.OneToOneExperts](#) [attribute](#)), [32](#)
[training\(\)](#) ([mtrl.agent.components.reward_decoder.RewardDecoder](#) [attribute](#)), [33](#)
[training\(\)](#) ([mtrl.agent.components.soft_modularization.RoutingNetwork](#) [attribute](#)), [34](#)
[training\(\)](#) ([mtrl.agent.components.soft_modularization.SoftModularizedM](#) [attribute](#)), [34](#)
[training\(\)](#) ([mtrl.agent.components.task_encoder.TaskEncoder](#) [attribute](#)), [35](#)
[training\(\)](#) ([mtrl.agent.components.transition_model.DeterministicTransiti](#) [attribute](#)), [36](#)
[training\(\)](#) ([mtrl.agent.components.transition_model.ProbabilisticTransiti](#) [attribute](#)), [37](#)
[training\(\)](#) ([mtrl.agent.components.transition_model.TransitionModel](#) [attribute](#)), [38](#)
[TransitionModel](#) (class in [mtrl.agent.components.transition_model](#)), [37](#)

U

[unique_env_index\(\)](#) ([mtrl.agent.grad_manipulation.EnvMetadata](#) [attribute](#)), [48](#)
[unset_struct\(\)](#) (in module [mtrl.utils.config](#)), [67](#)
[update\(\)](#) ([mtrl.agent.abstract.Agent](#) [method](#)), [41](#)
[update\(\)](#) ([mtrl.agent.distral.Agent](#) [method](#)), [44](#)
[update\(\)](#) ([mtrl.agent.distral.DistilledAgent](#) [method](#)),
[46](#)
[update\(\)](#) ([mtrl.agent.grad_manipulation.Agent](#) [method](#)), [47](#)
[update\(\)](#) ([mtrl.agent.sac.Agent](#) [method](#)), [52](#)
[update\(\)](#) ([mtrl.agent.wrapper.Agent](#) [method](#)), [58](#)
[update\(\)](#) ([mtrl.logger.AverageMeter](#) [method](#)), [69](#)
[update\(\)](#) ([mtrl.logger.CurrentMeter](#) [method](#)), [69](#)
[update\(\)](#) ([mtrl.logger.Meter](#) [method](#)), [69](#)
[update_actor_and_alpha\(\)](#) ([mtrl.agent.distral.TaskAgent](#) [method](#)), [47](#)
[update_actor_and_alpha\(\)](#) ([mtrl.agent.sac.Agent](#) [method](#)), [53](#)
[update_critic\(\)](#) ([mtrl.agent.sac.Agent](#) [method](#)), [53](#)

`update_decoder()` (*mtrl.agent.deepmdp.Agent method*), [42](#)
`update_decoder()` (*mtrl.agent.sac.Agent method*), [53](#)
`update_decoder()` (*mtrl.agent.sac_ae.Agent method*), [55](#)
`update_task_encoder()` (*mtrl.agent.hipbmdp.Agent method*), [49](#)
`update_task_encoder()` (*mtrl.agent.sac.Agent method*), [53](#)
`update_transition_reward_model()` (*mtrl.agent.deepmdp.Agent method*), [43](#)
`update_transition_reward_model()` (*mtrl.agent.sac.Agent method*), [54](#)

V

`value()` (*mtrl.logger.AverageMeter method*), [69](#)
`value()` (*mtrl.logger.CurrentMeter method*), [69](#)
`value()` (*mtrl.logger.Meter method*), [69](#)
`VecEnv` (*class in mtrl.env.vec_env*), [60](#)
`VideoRecorder` (*class in mtrl.utils.video*), [68](#)

W

`weight_init()` (*in module mtrl.agent.utils*), [56](#)
`weight_init_conv()` (*in module mtrl.agent.utils*), [56](#)
`weight_init_linear()` (*in module mtrl.agent.utils*), [56](#)
`weight_init_moe_layer()` (*in module mtrl.agent.utils*), [56](#)

Z

`ZERO` (*mtrl.agent.components.hipbmdp_theta.ThetaSamplingStrategy attribute*), [28](#)